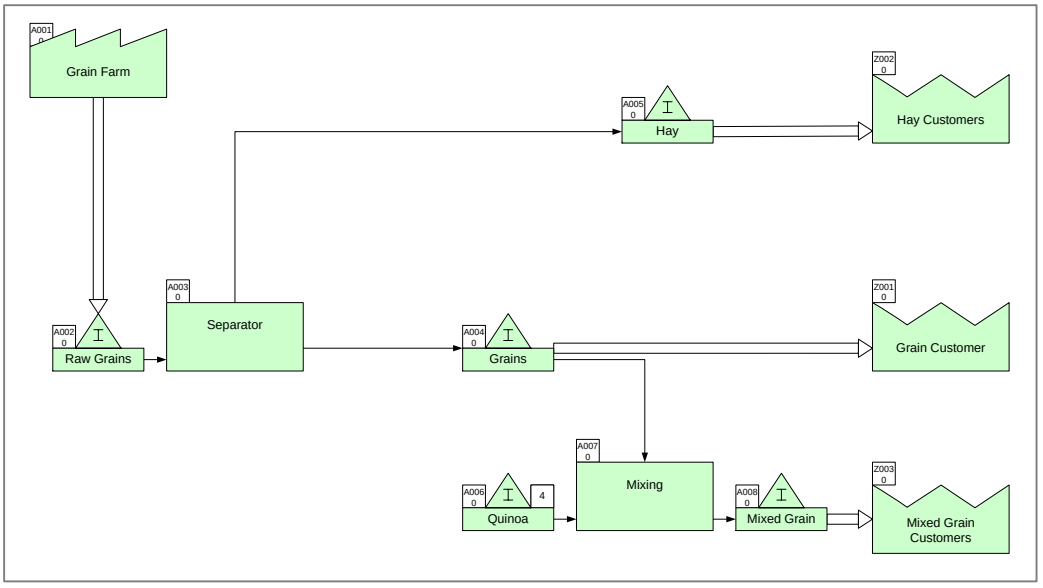
Quick Processing Tutorial

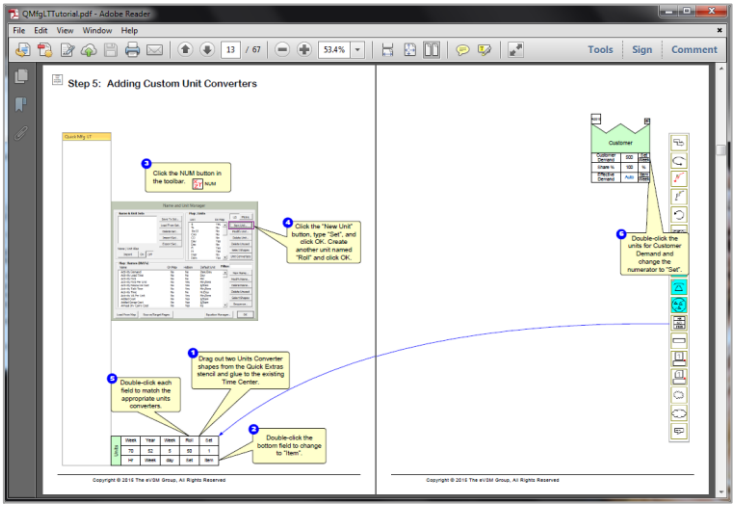
This tutorial will guide you through the steps to draw a simple map, perform common calculations, and plot charts using the Quick Processing stencil.



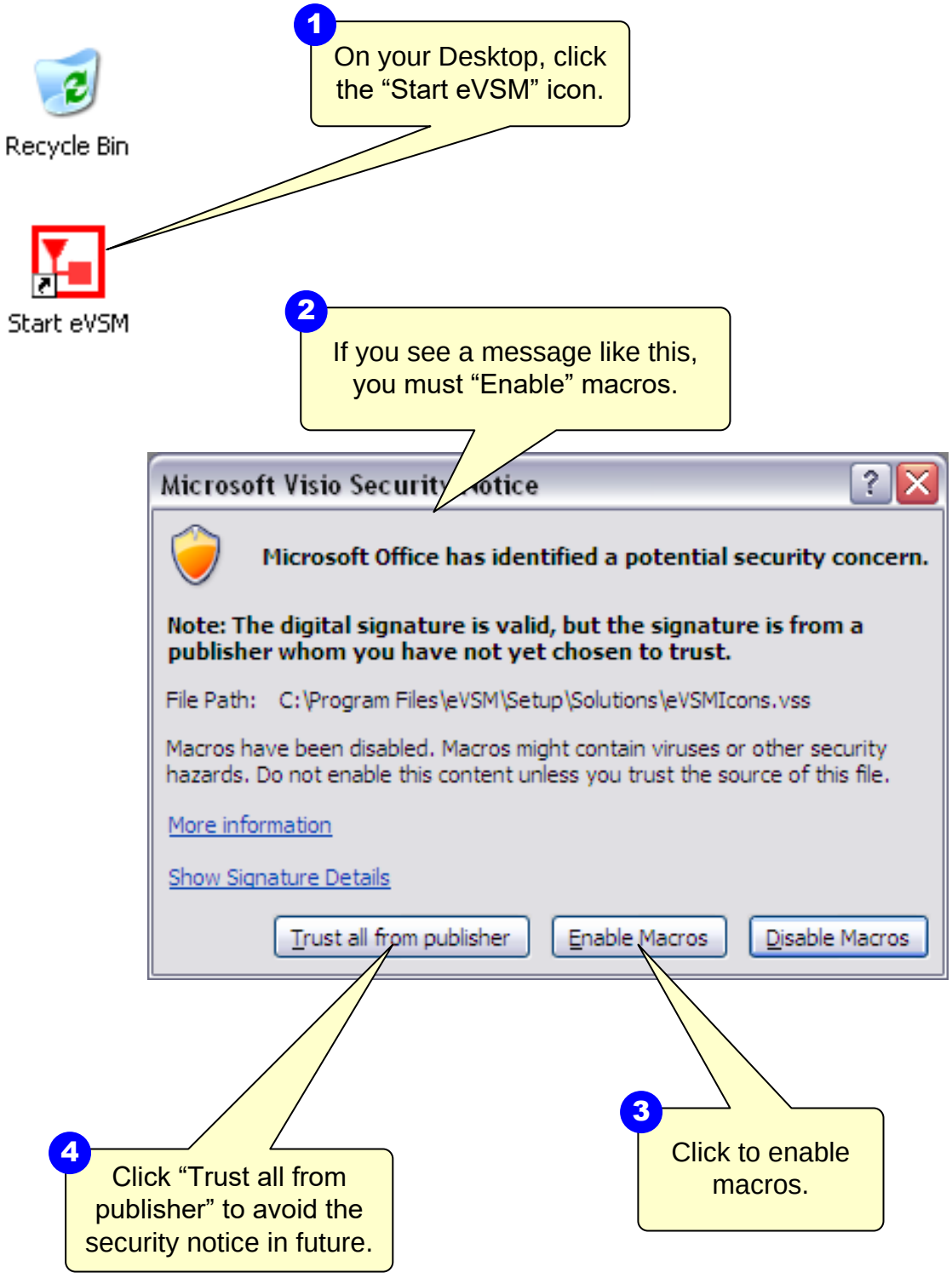
Viewing/printing eVSM Tutorial:

This tutorial is designed for two page layout. If printing, you will need double-sided print.

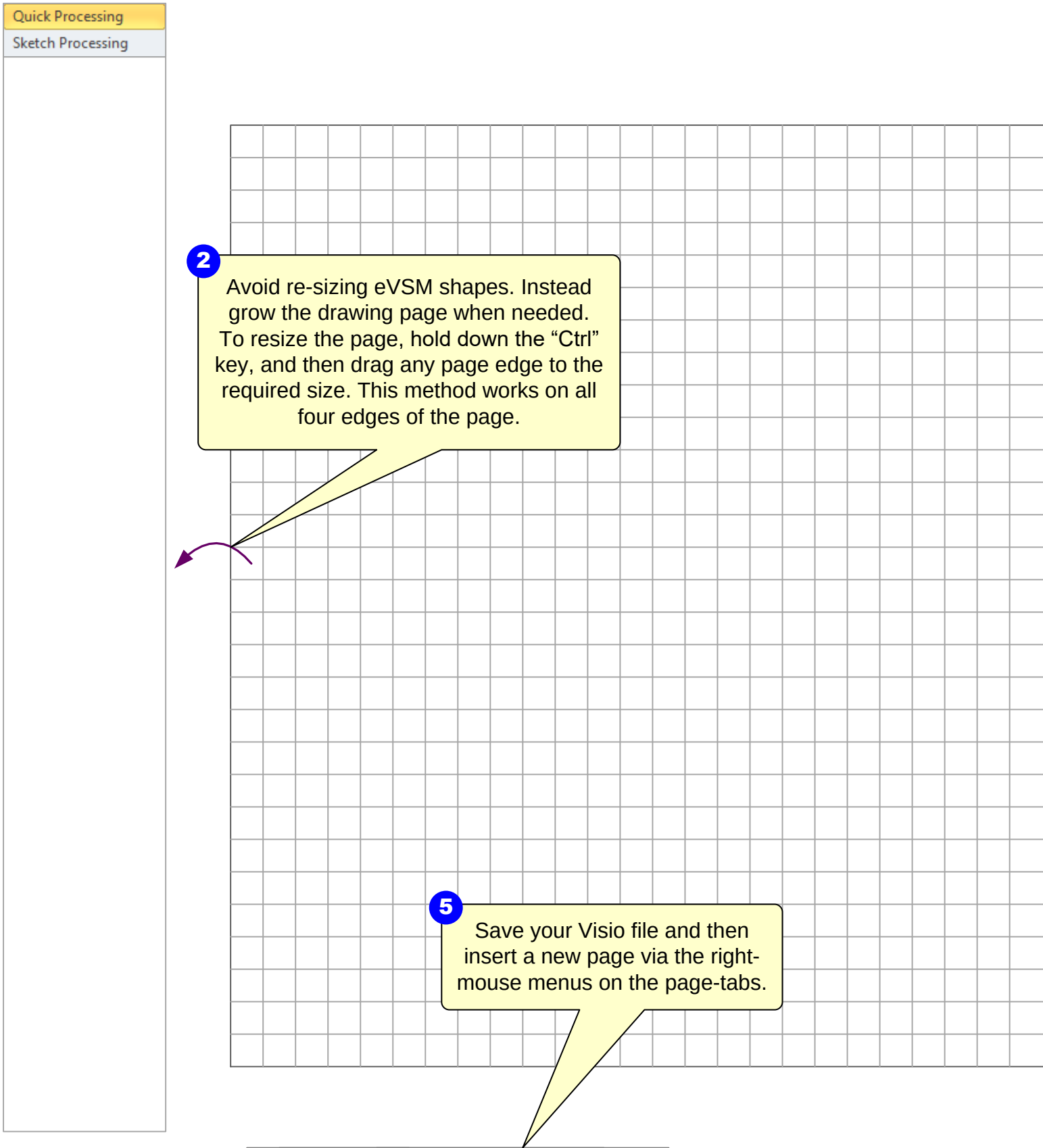
For on-screen viewing, save the PDF file to your PC and then open it in Acrobat Reader (not in a web browser). In the Acrobat menus, click “View>Page Display", make sure “Show Cover Page in Two Page View” is checked and then select "Two Page View”.

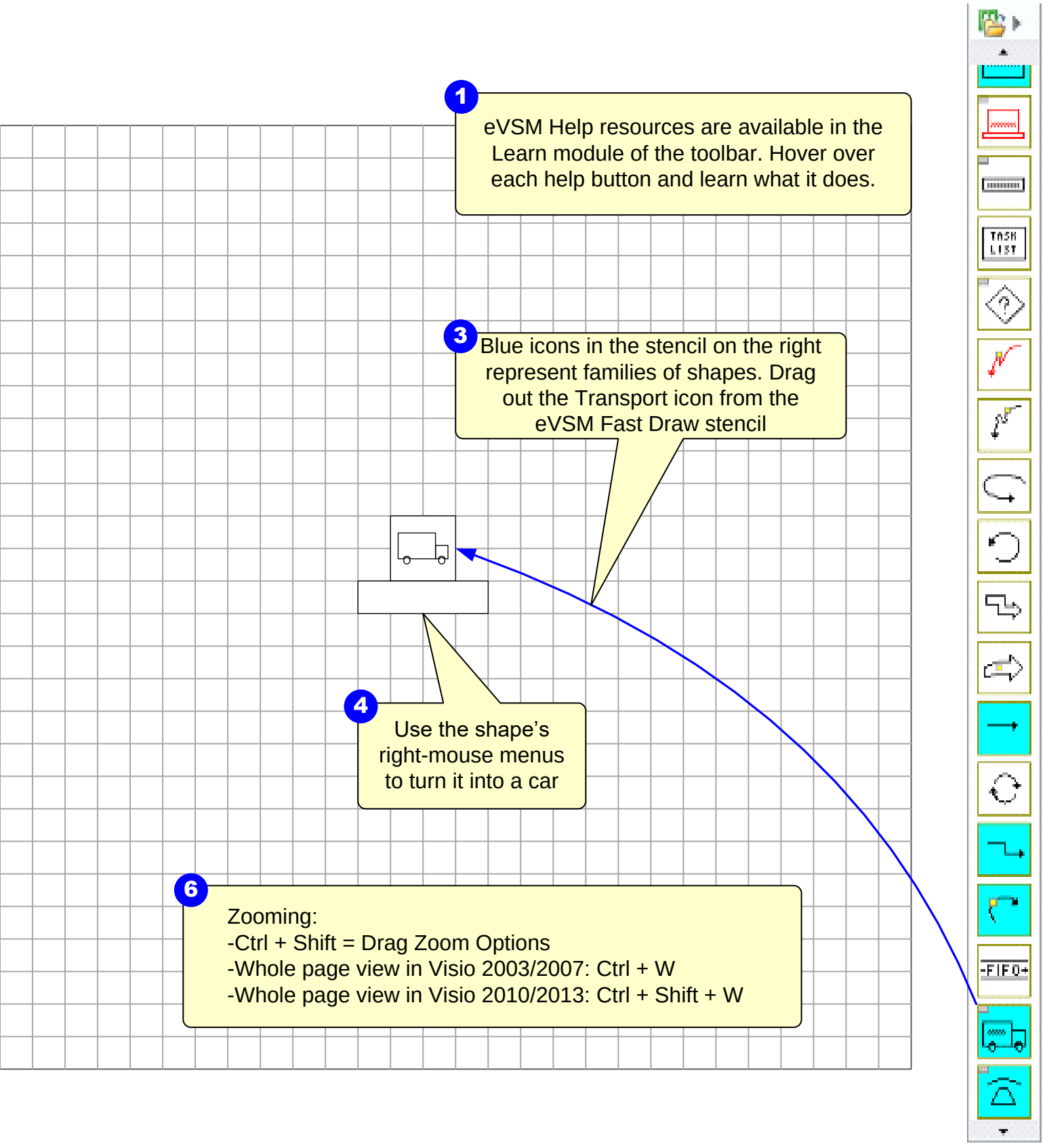


Step 1: Start eVSM

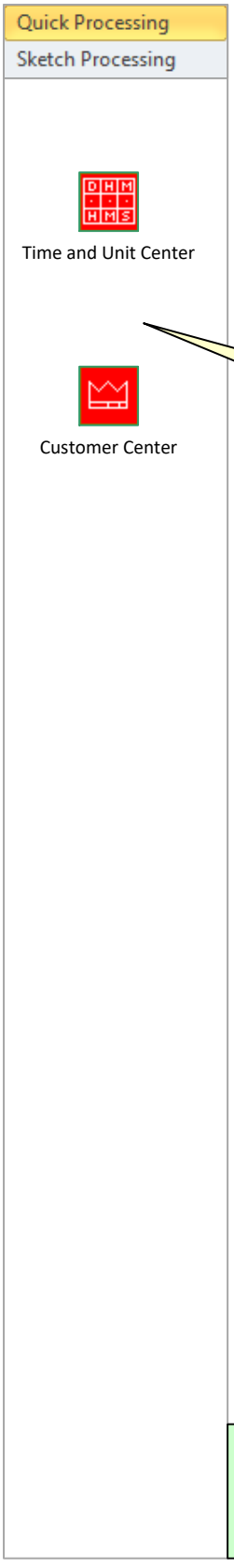


Step 2: Learn eVSM Basics





Step 3: Initiate the map for Quick Processing



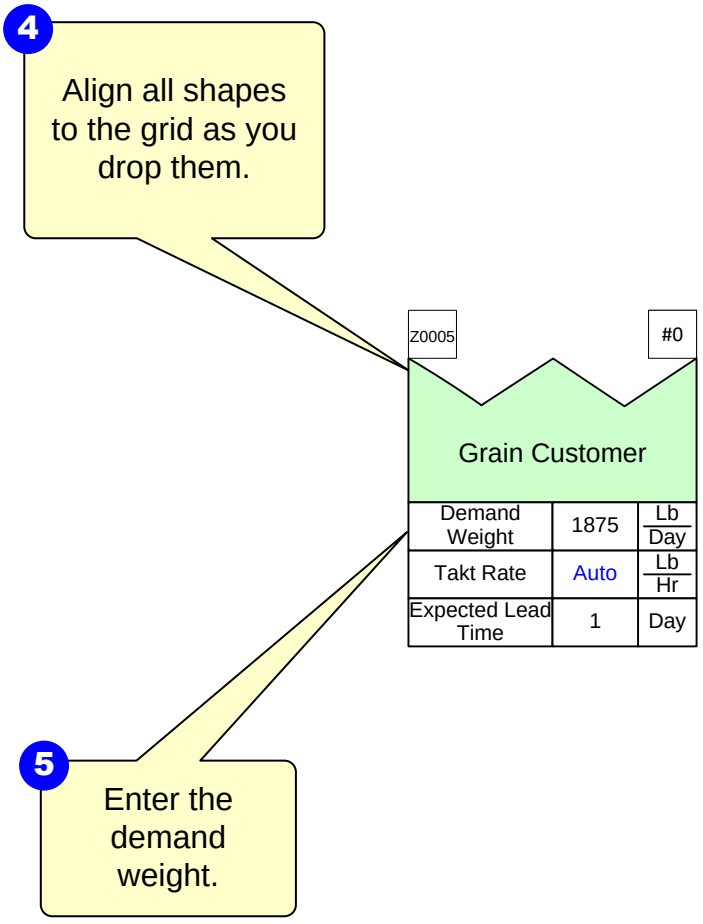
1. Click the Open button and select the Quick Processing Stencil and click OK. Open

2. Drag out the red icons from the Quick Processing Stencil first. This is very important!

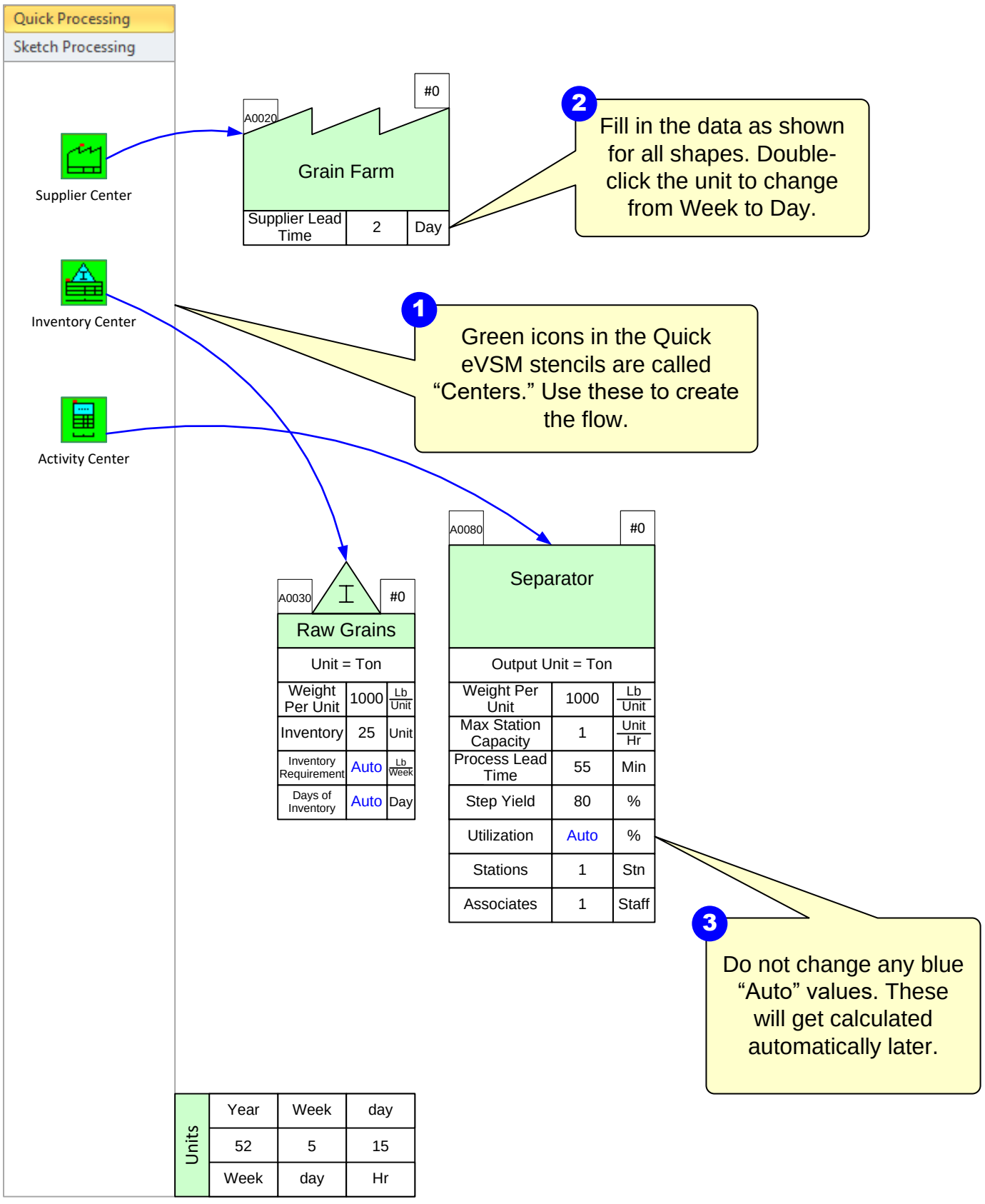
3. A dialog box will appear asking you to select the map units. Select “US Units” for this example.

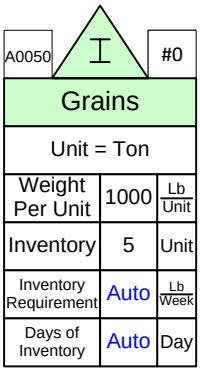
6. Enter the available hours per day and days per week.

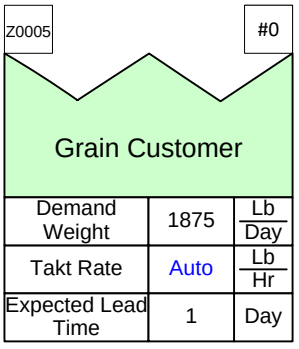
Units	Year	Week	day
	52	5	15
	Week	day	Hr



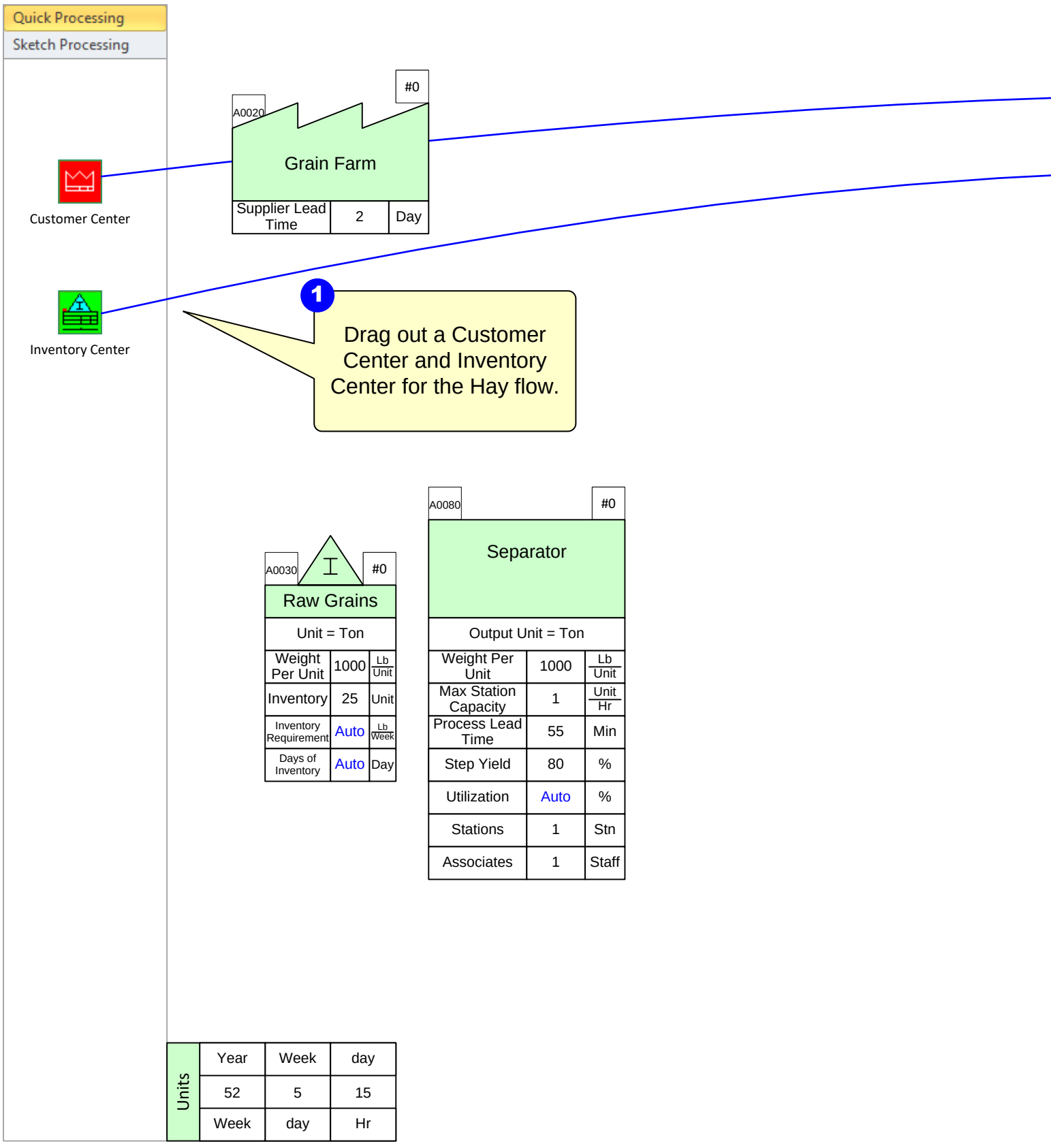
Step 4: Draw the Flow for Raw Grains

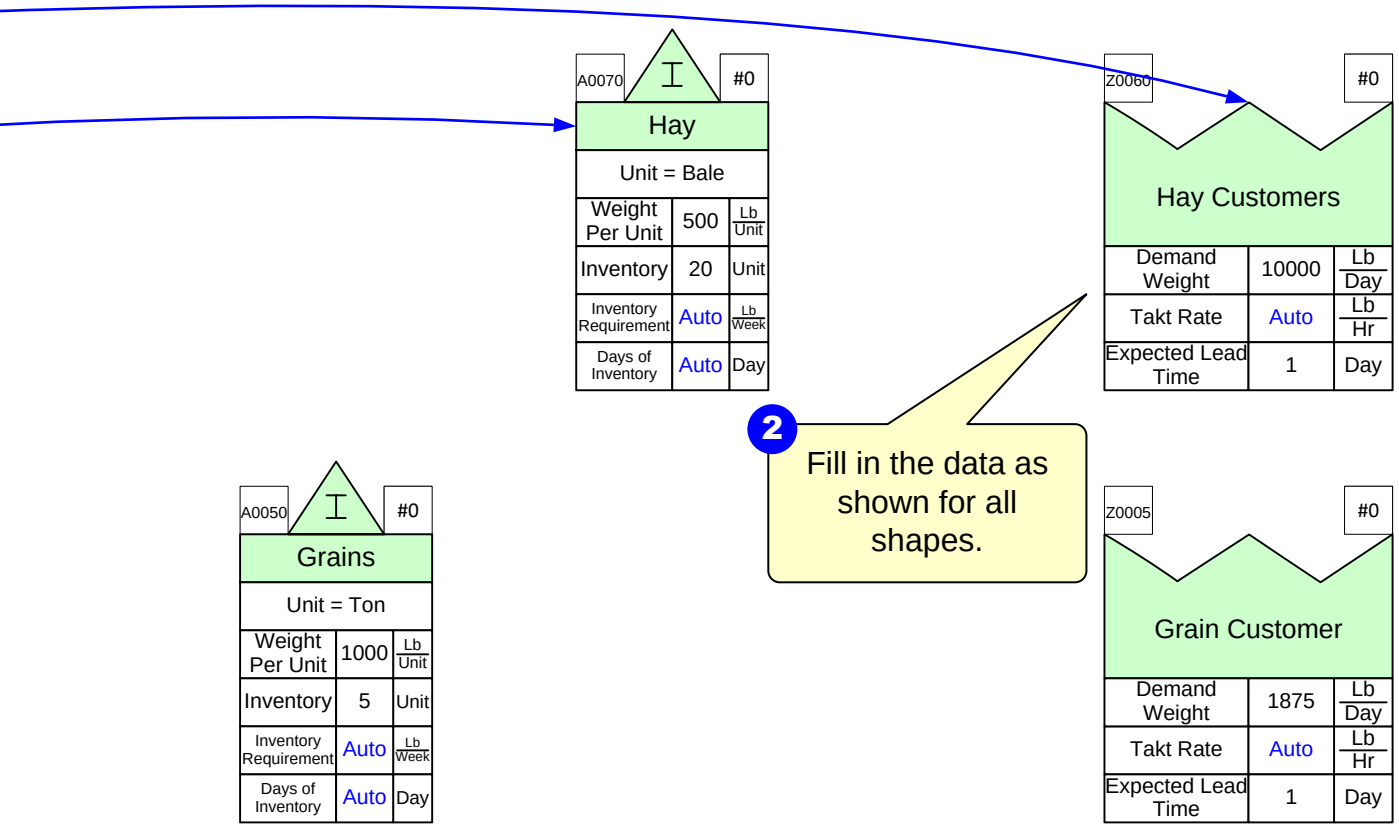




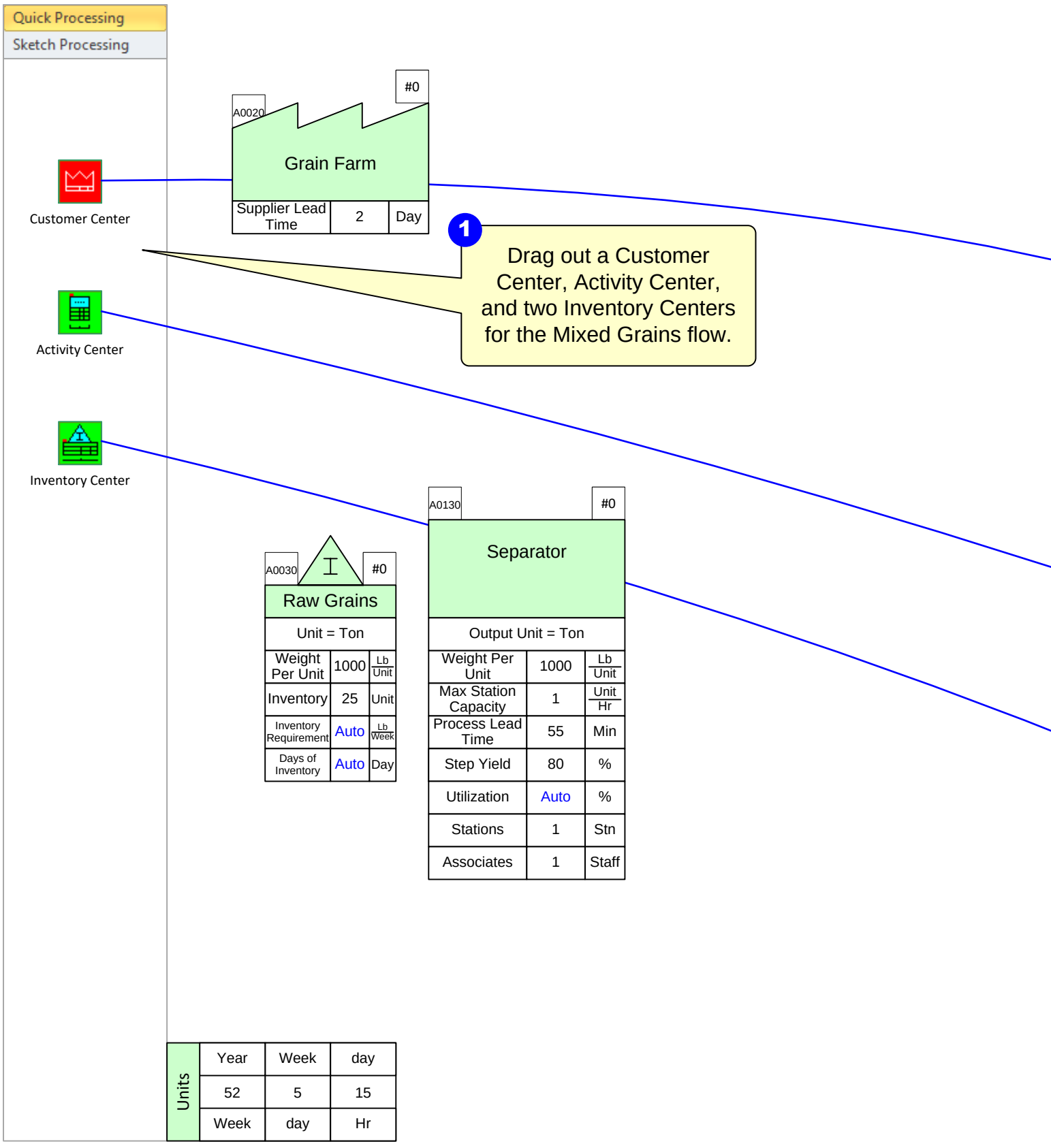


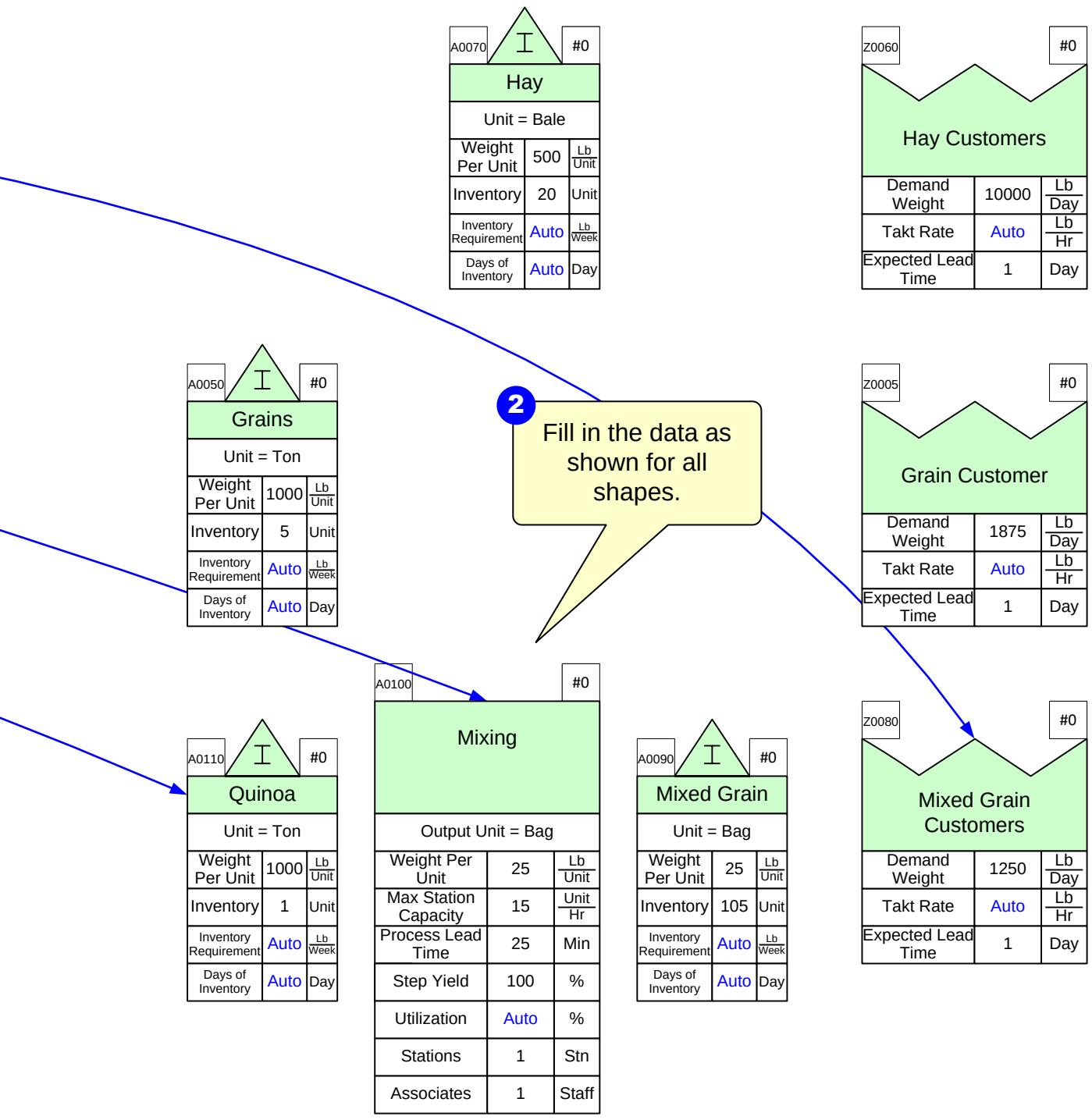
Step 5: Draw the Flow for Hay



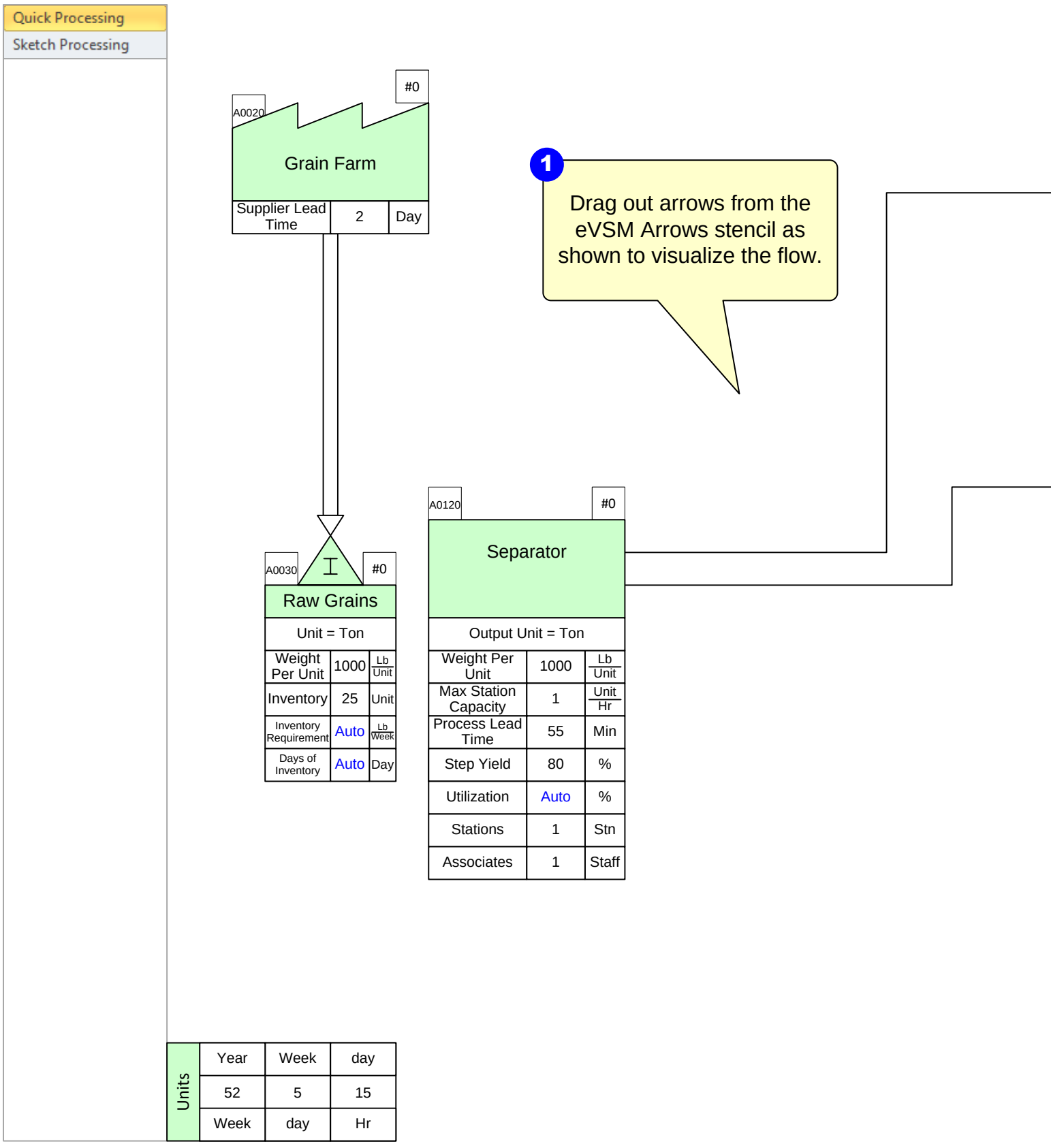


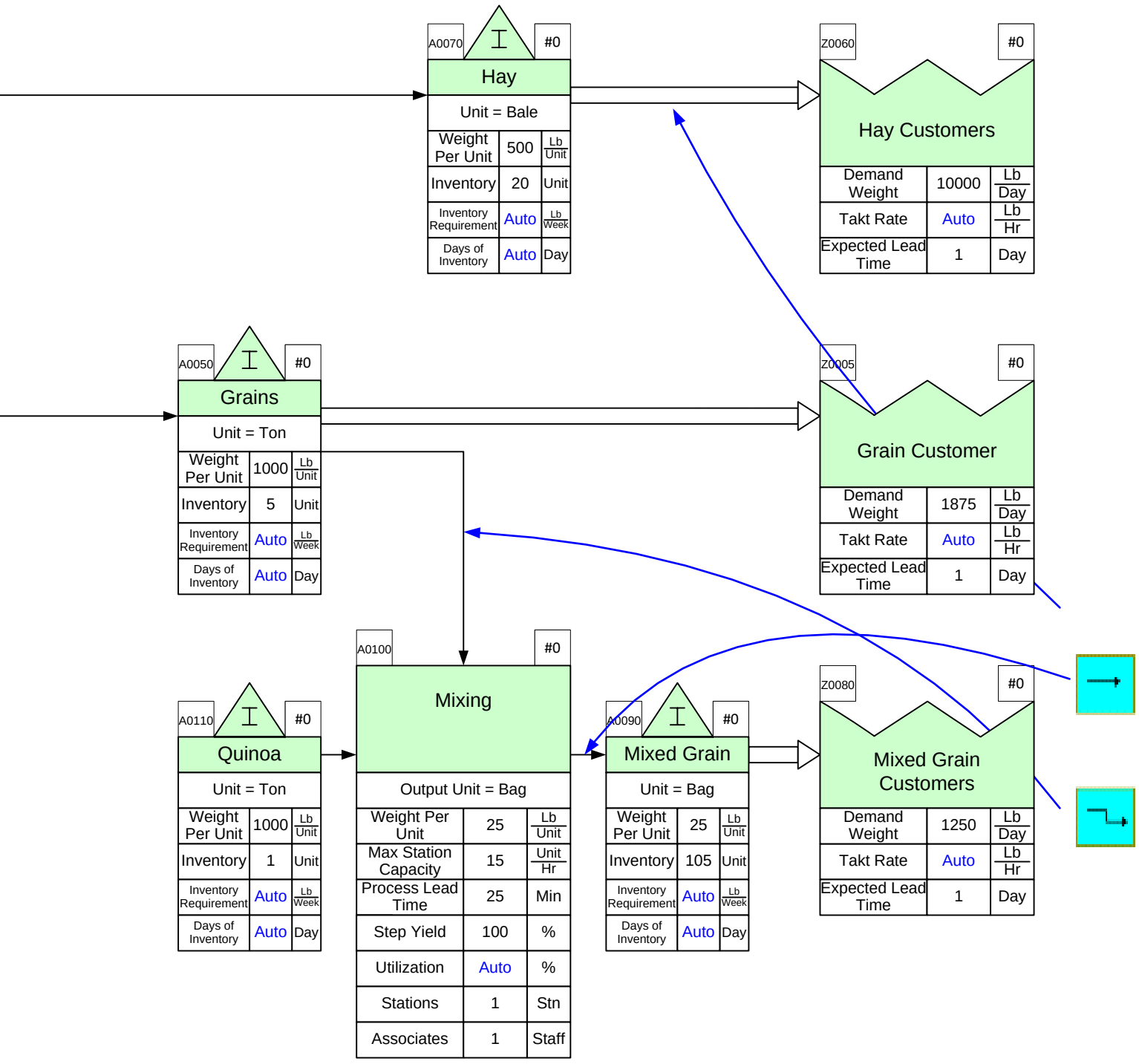
Step 6: Draw the Flow for Mixed Grain



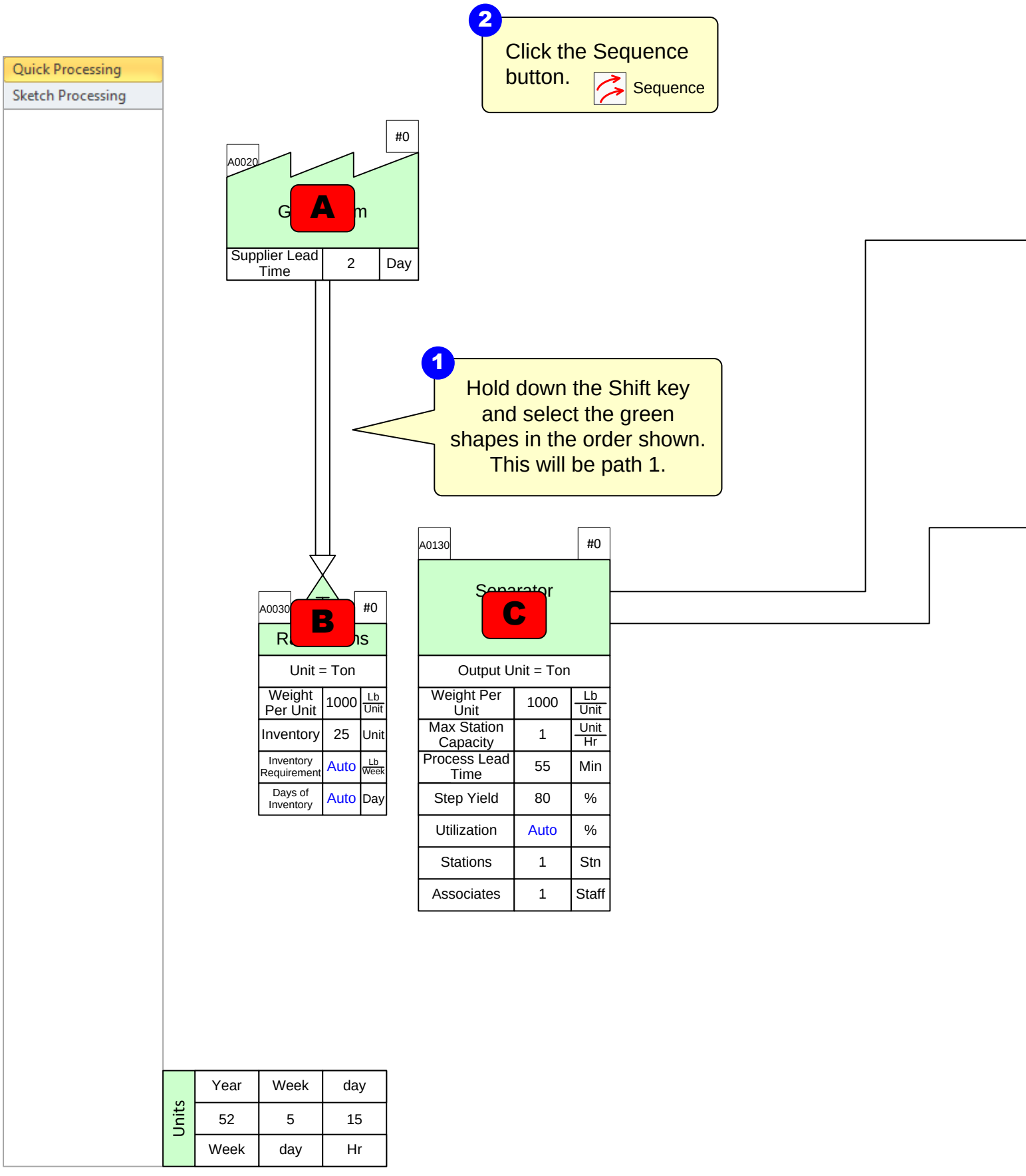


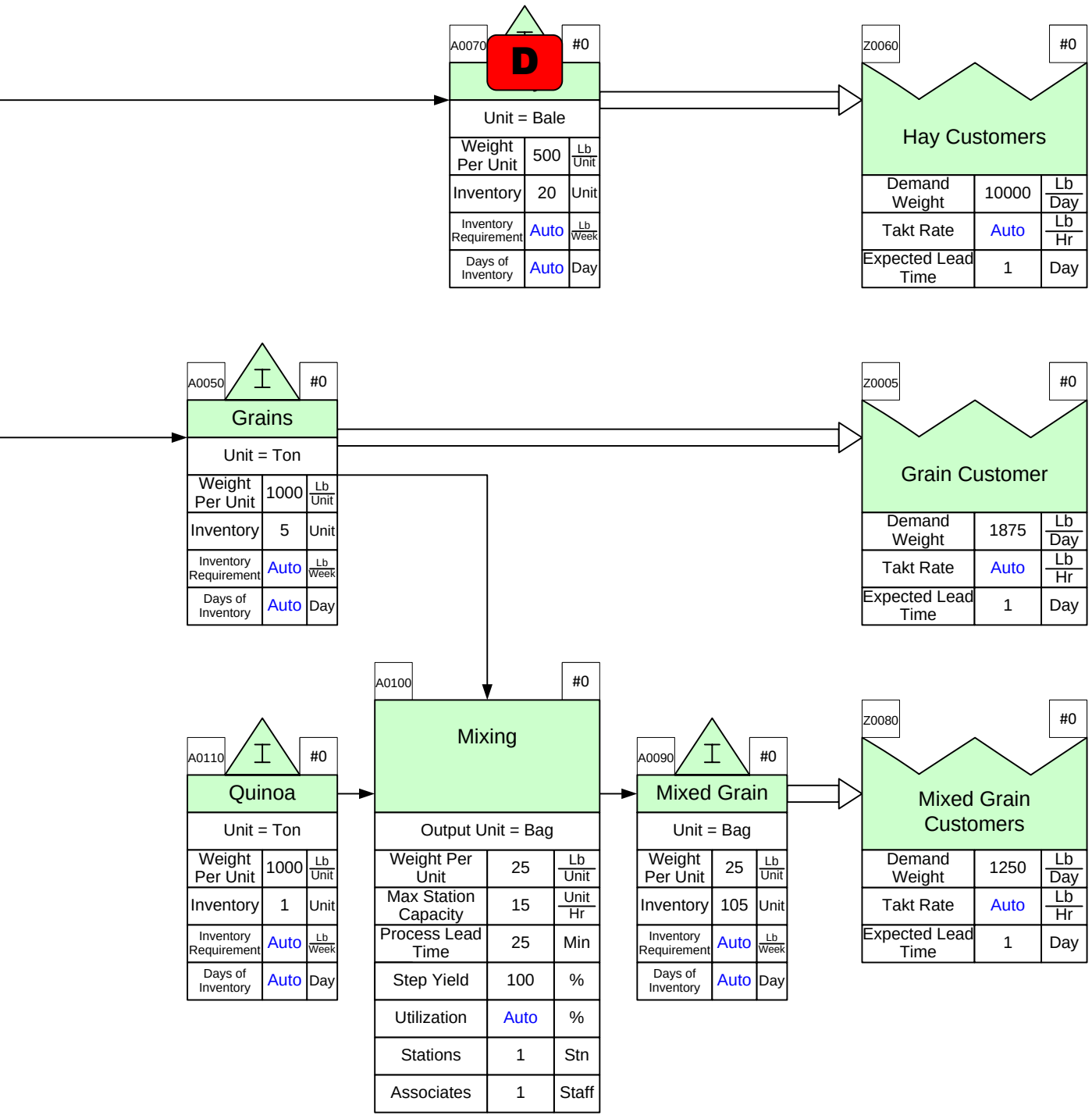
Step 7: Add Arrows



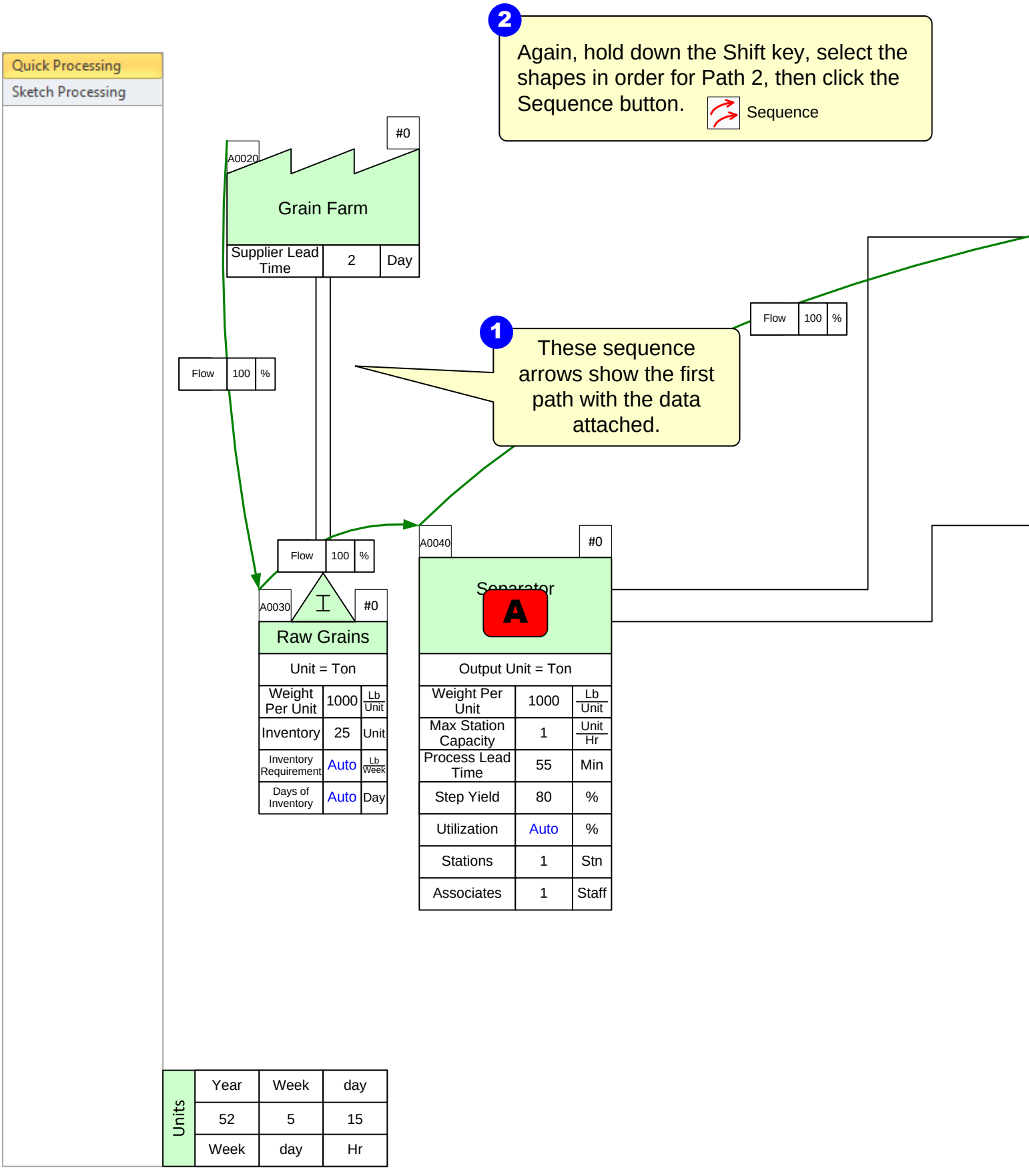


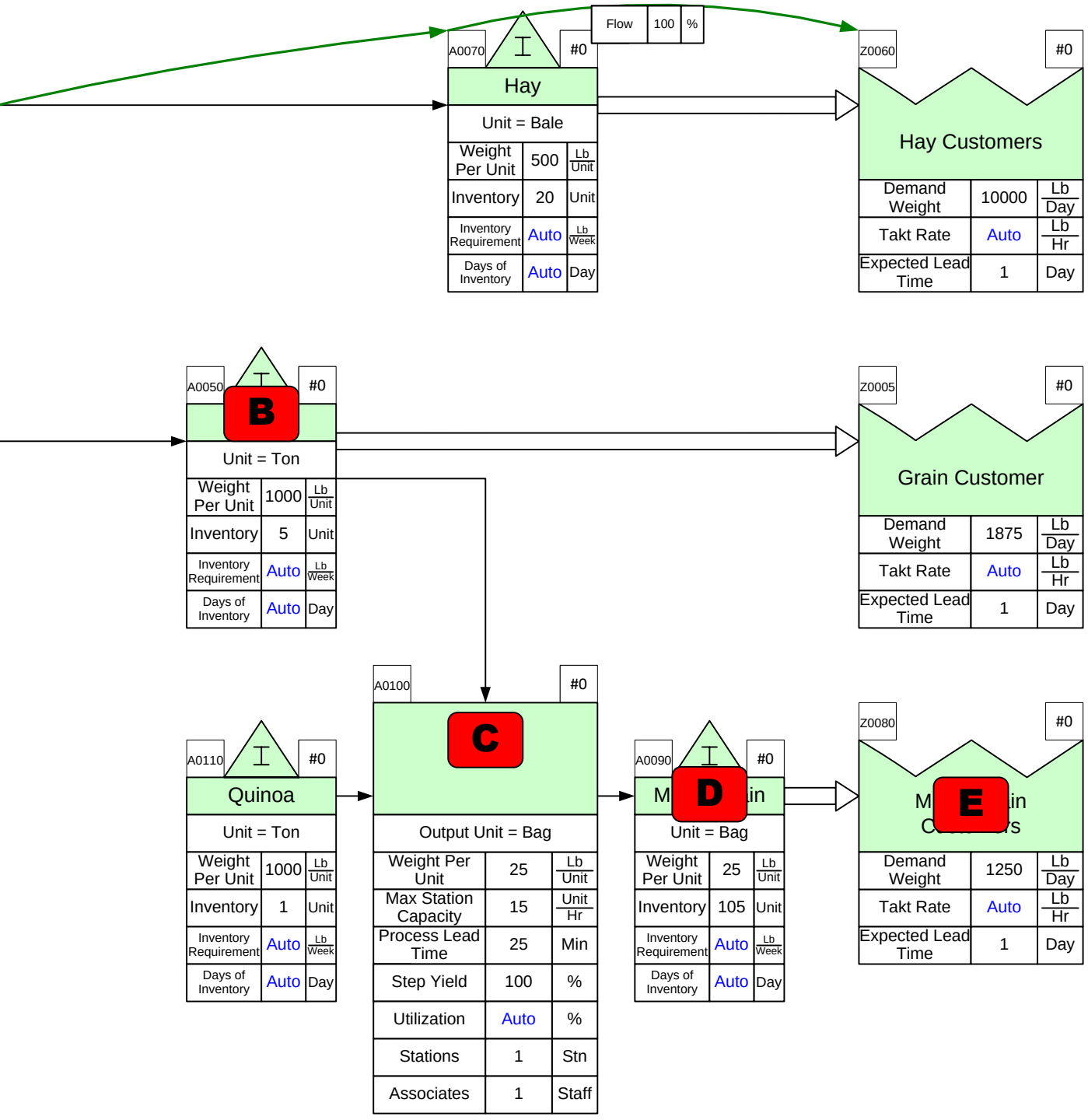
Step 8: Sequence Path 1



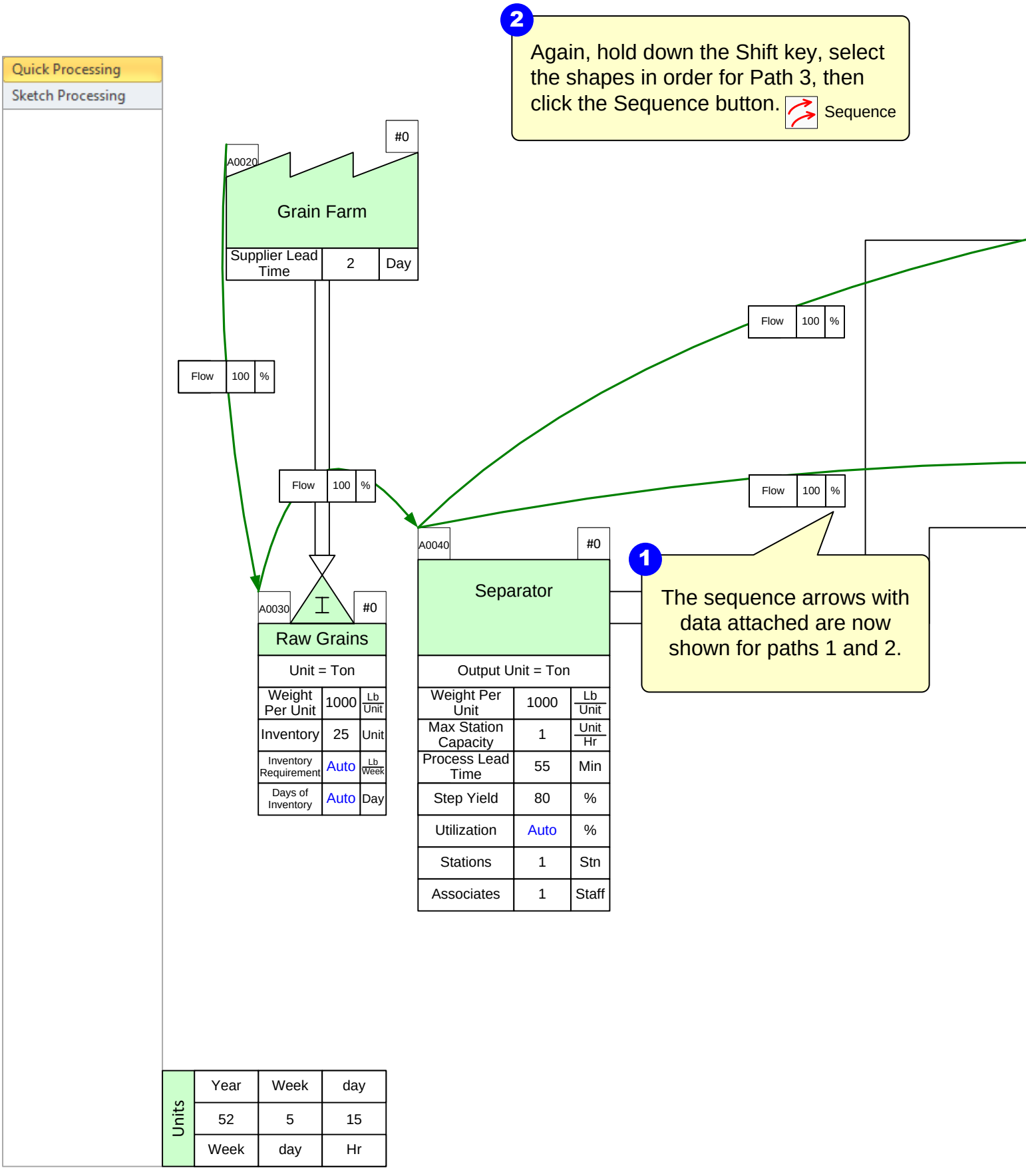


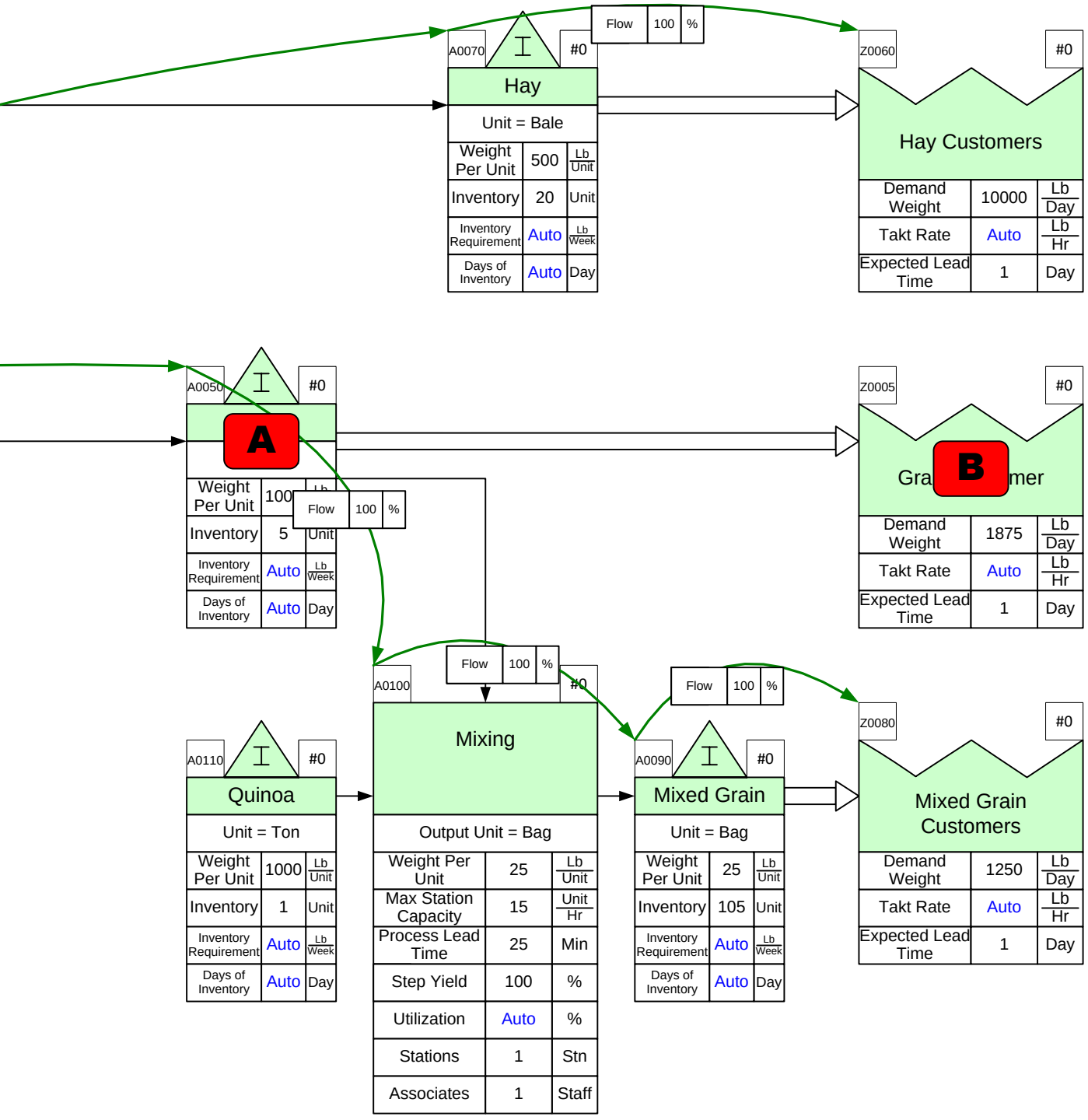
Step 9: Sequence Path 2



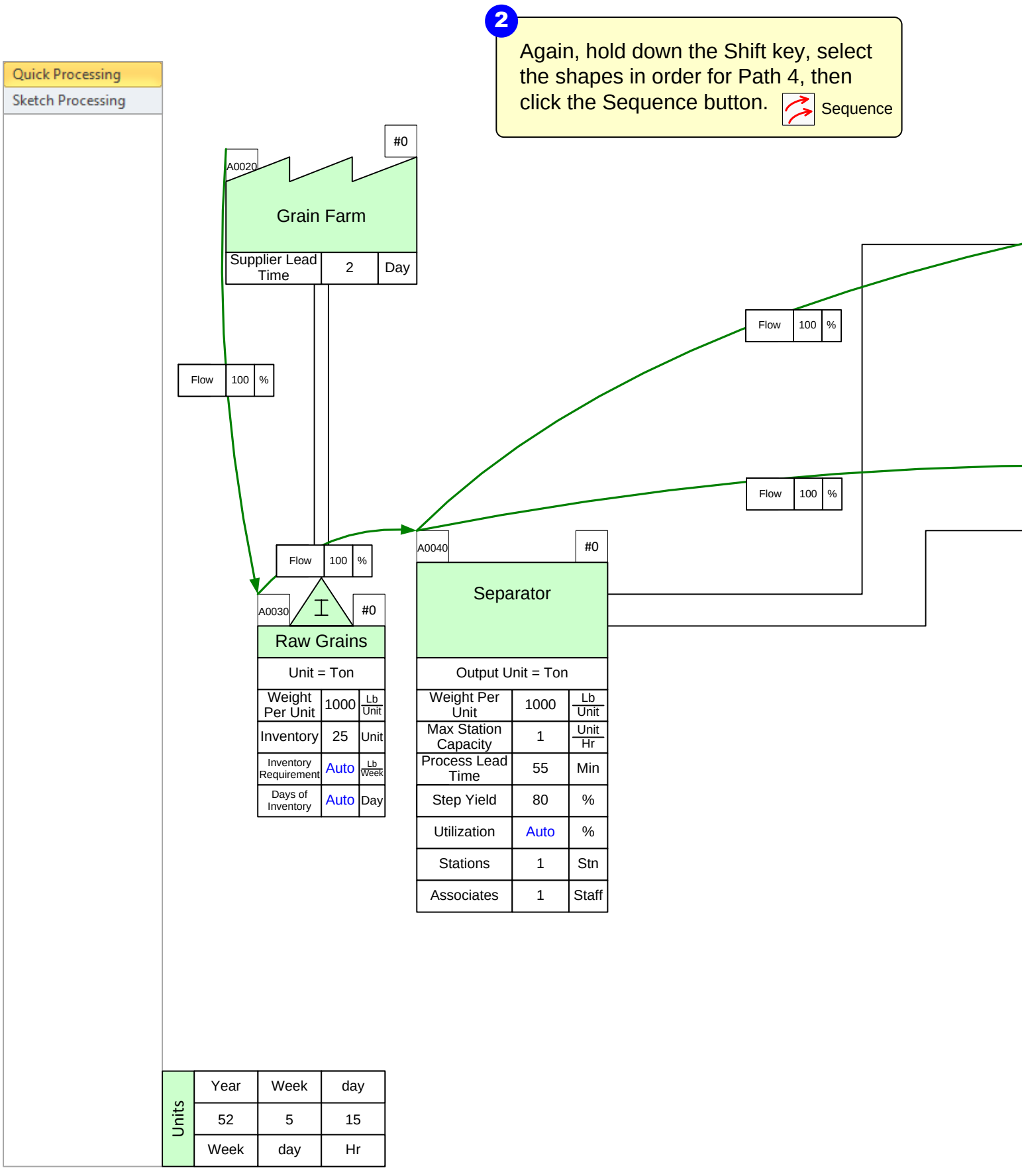


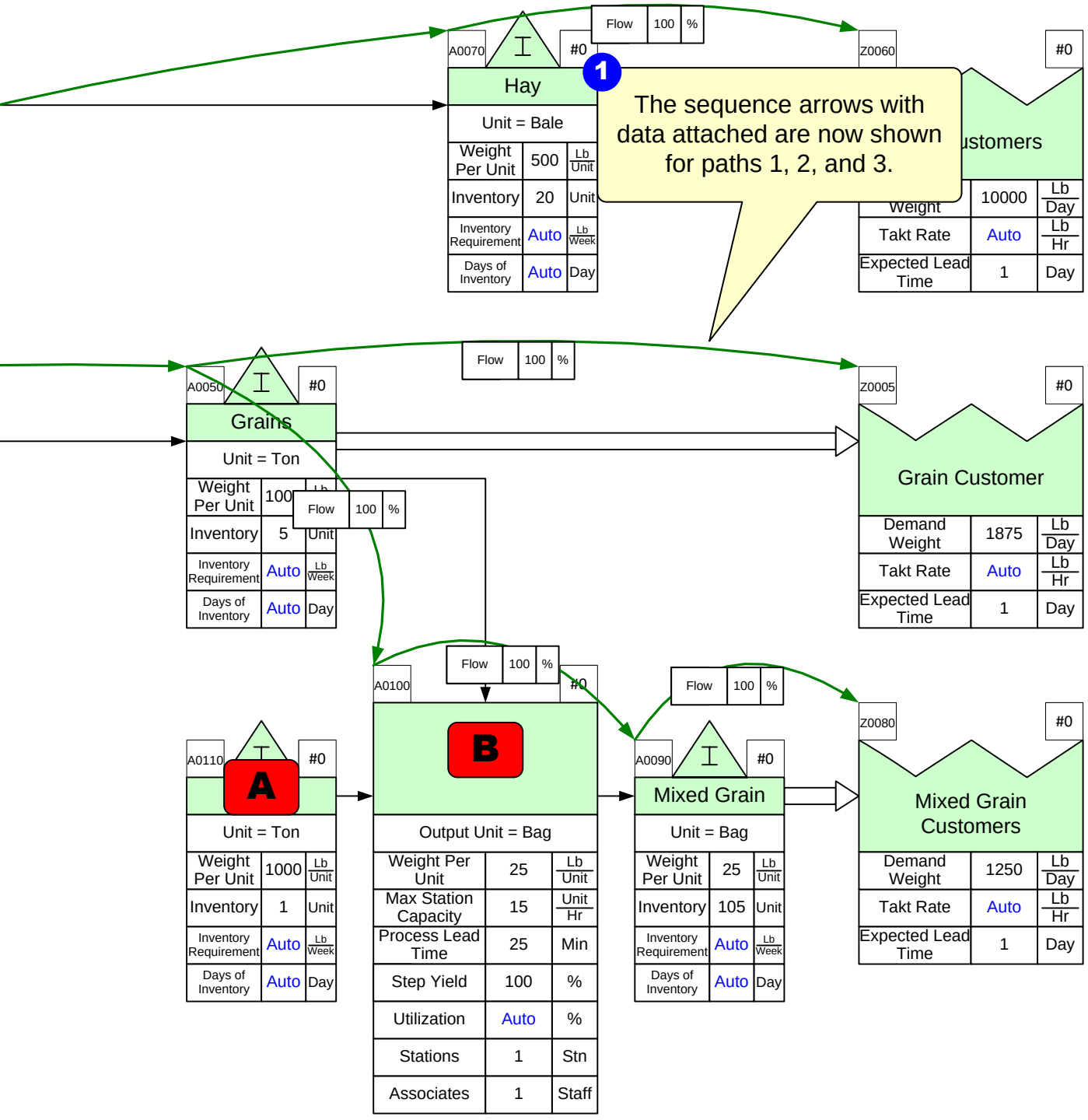
Step 10:Sequence Path 3



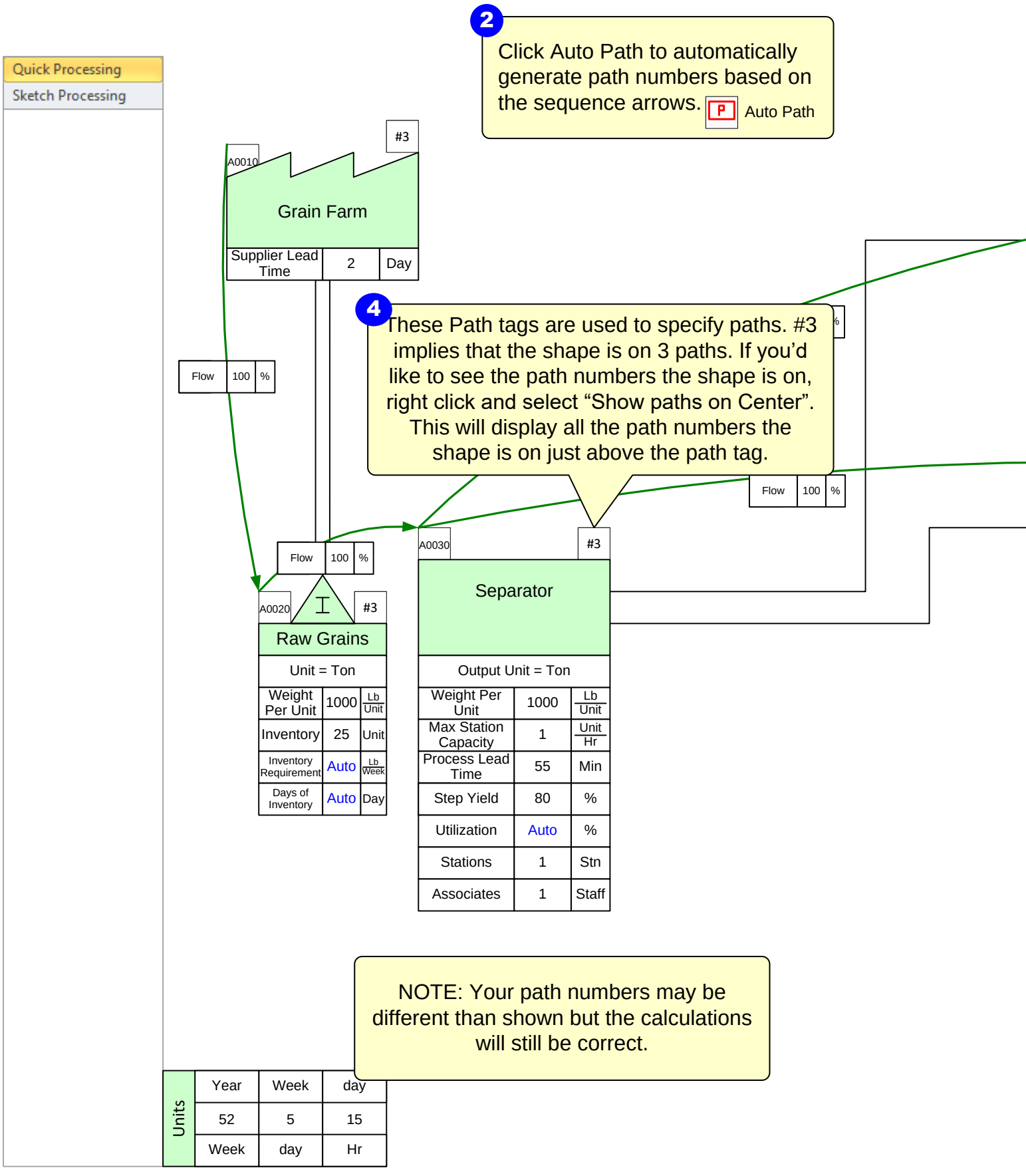


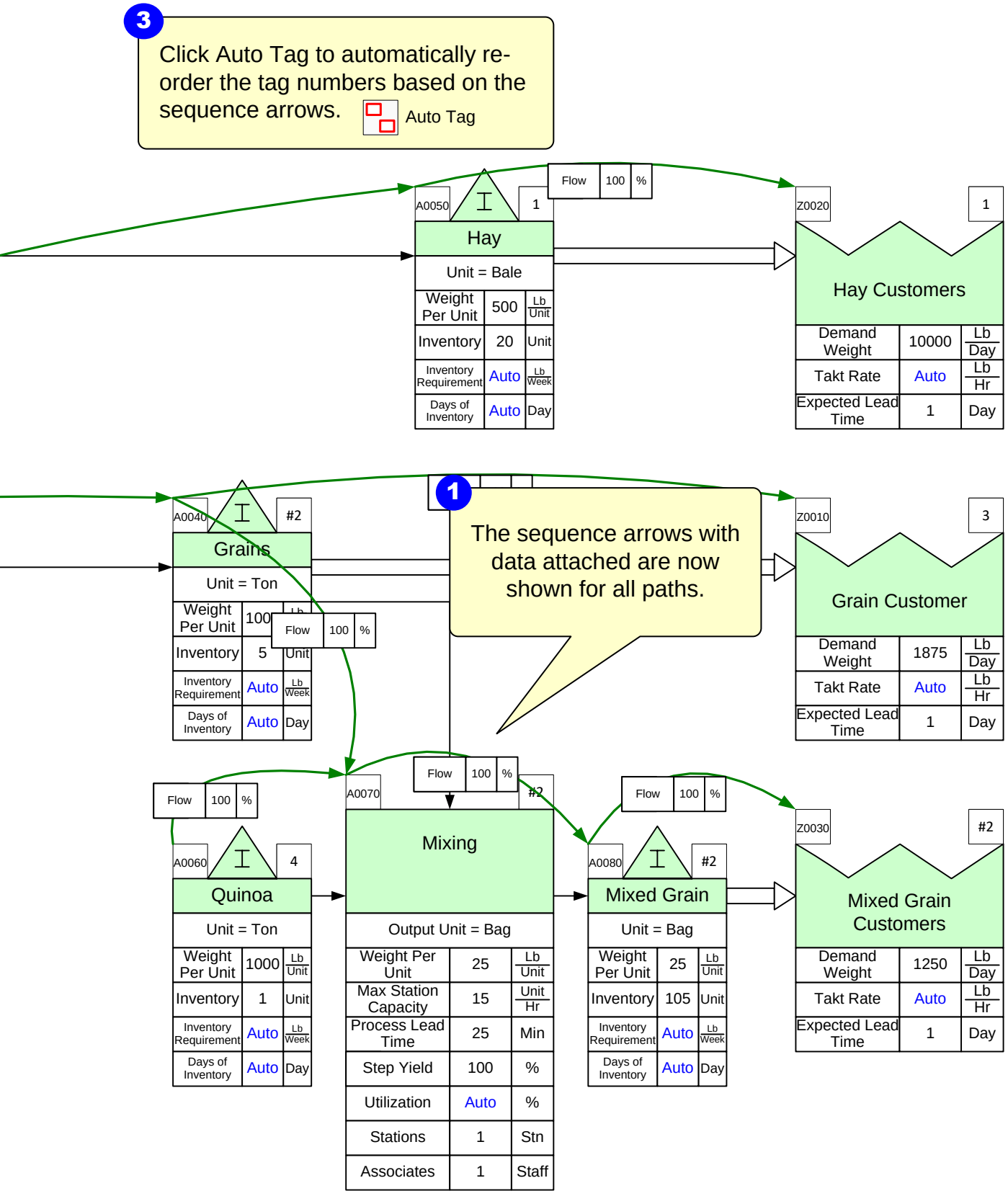
Step 11:Sequence Path 4



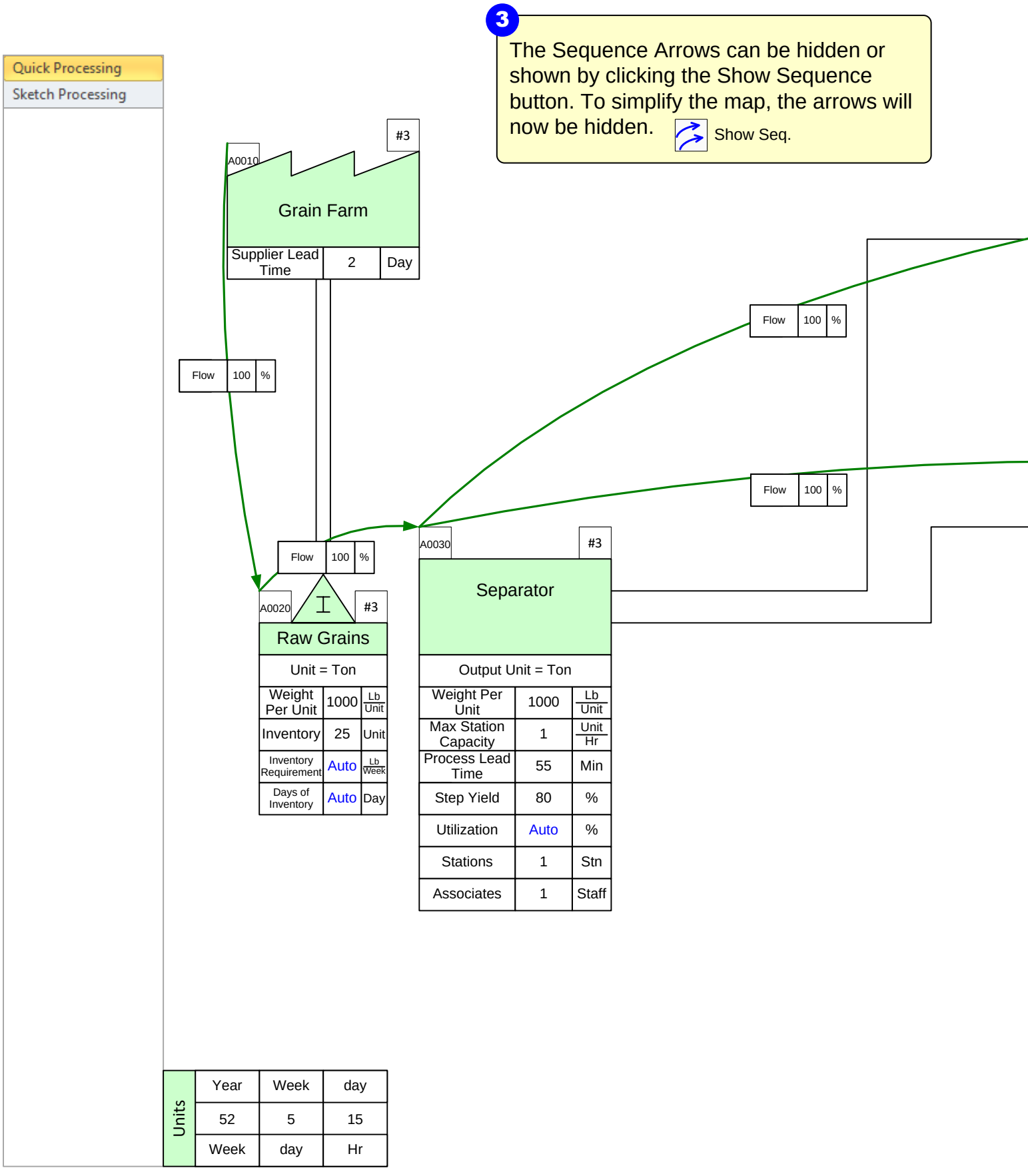


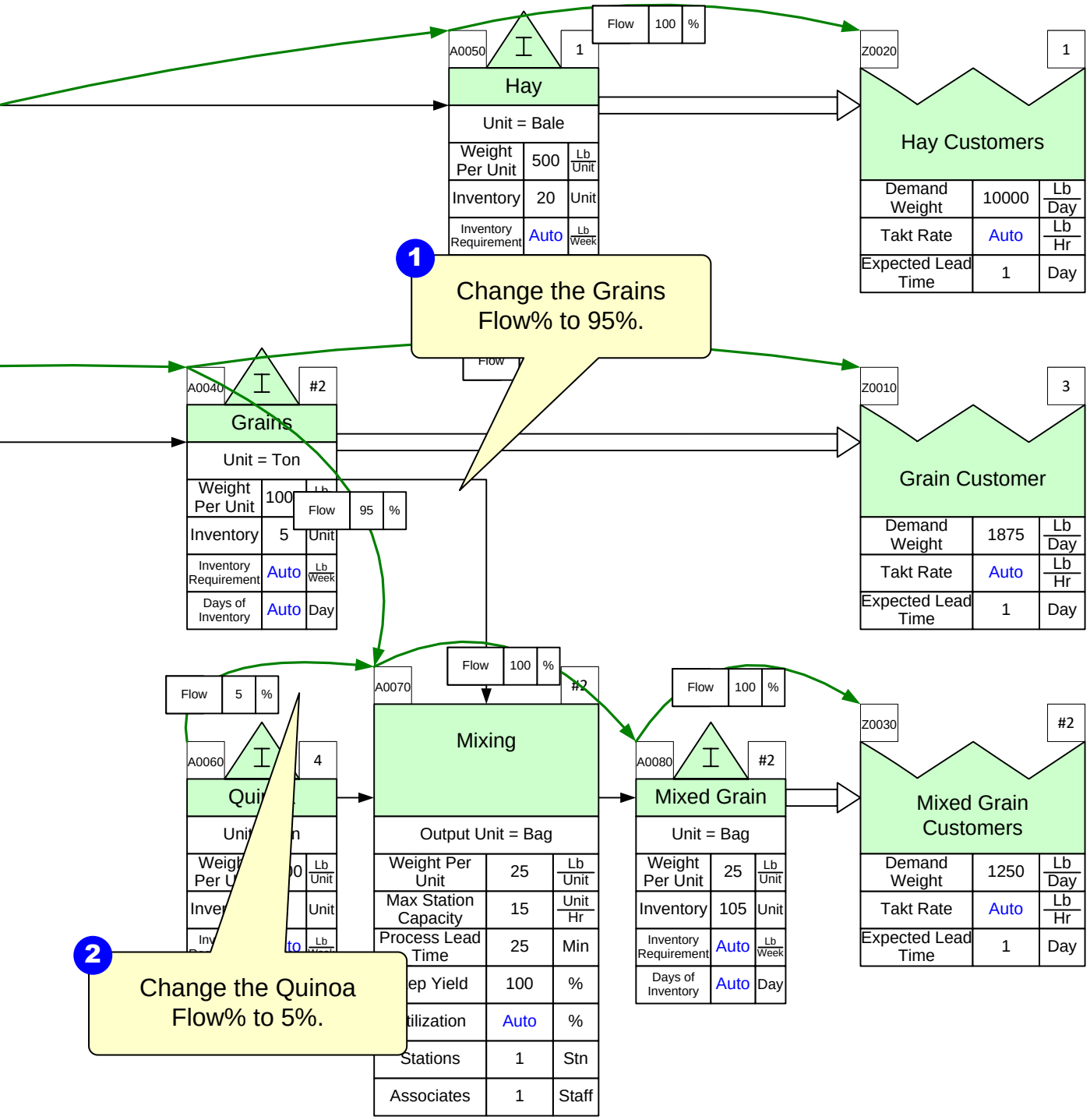
Step 12: Create Path Numbers Based on Sequence Arrows



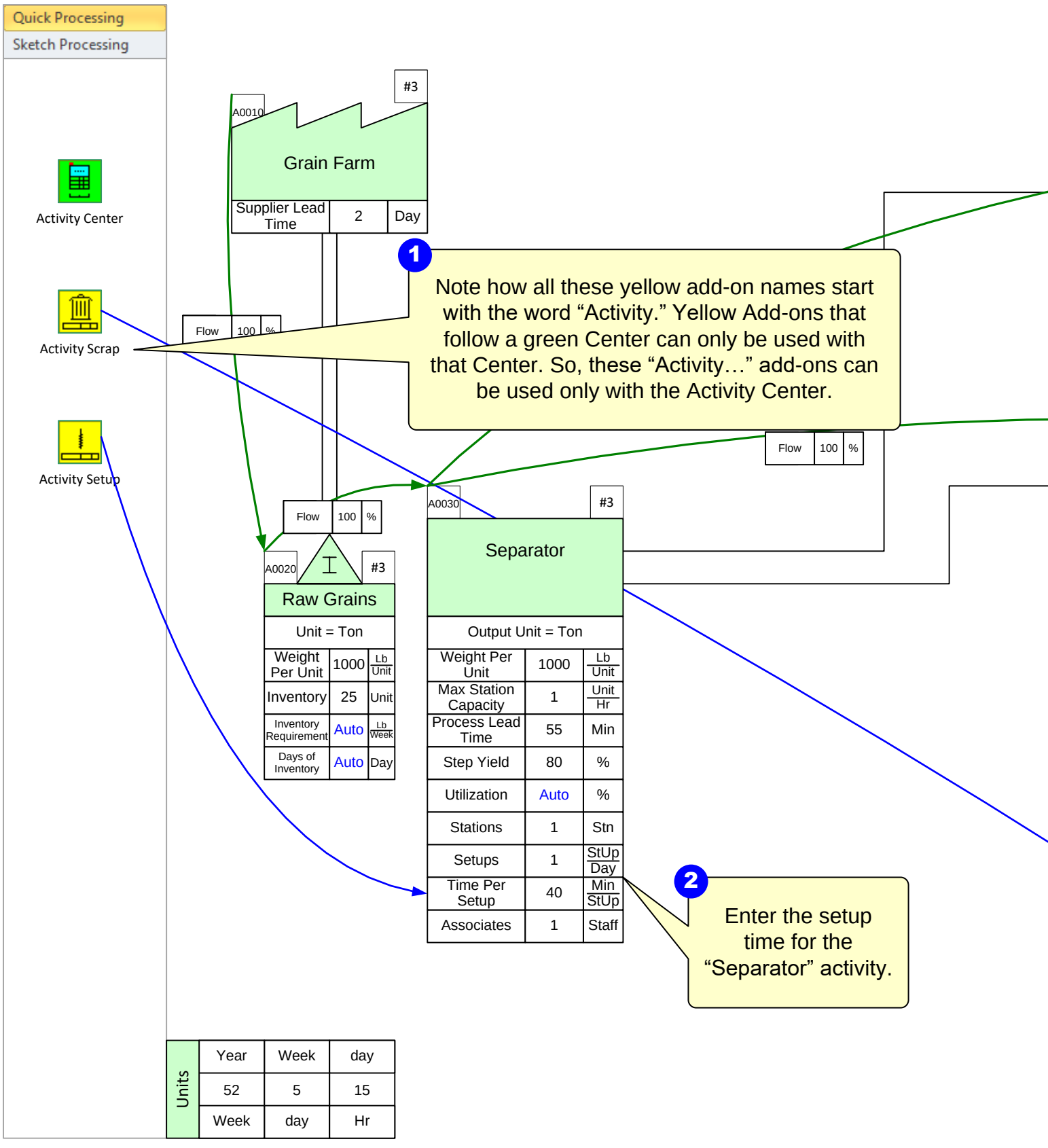


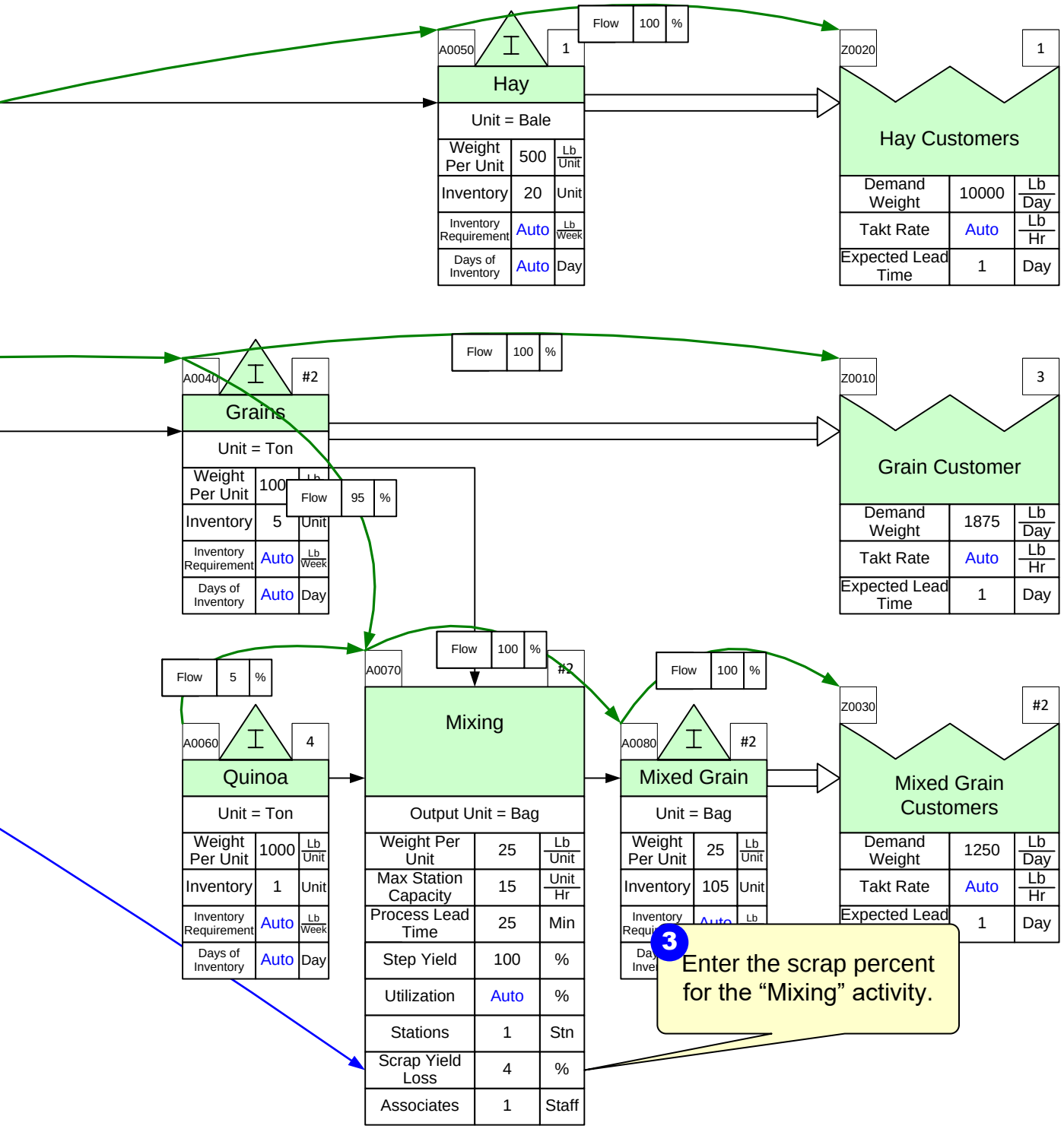
Step 13: Update Sequence Data



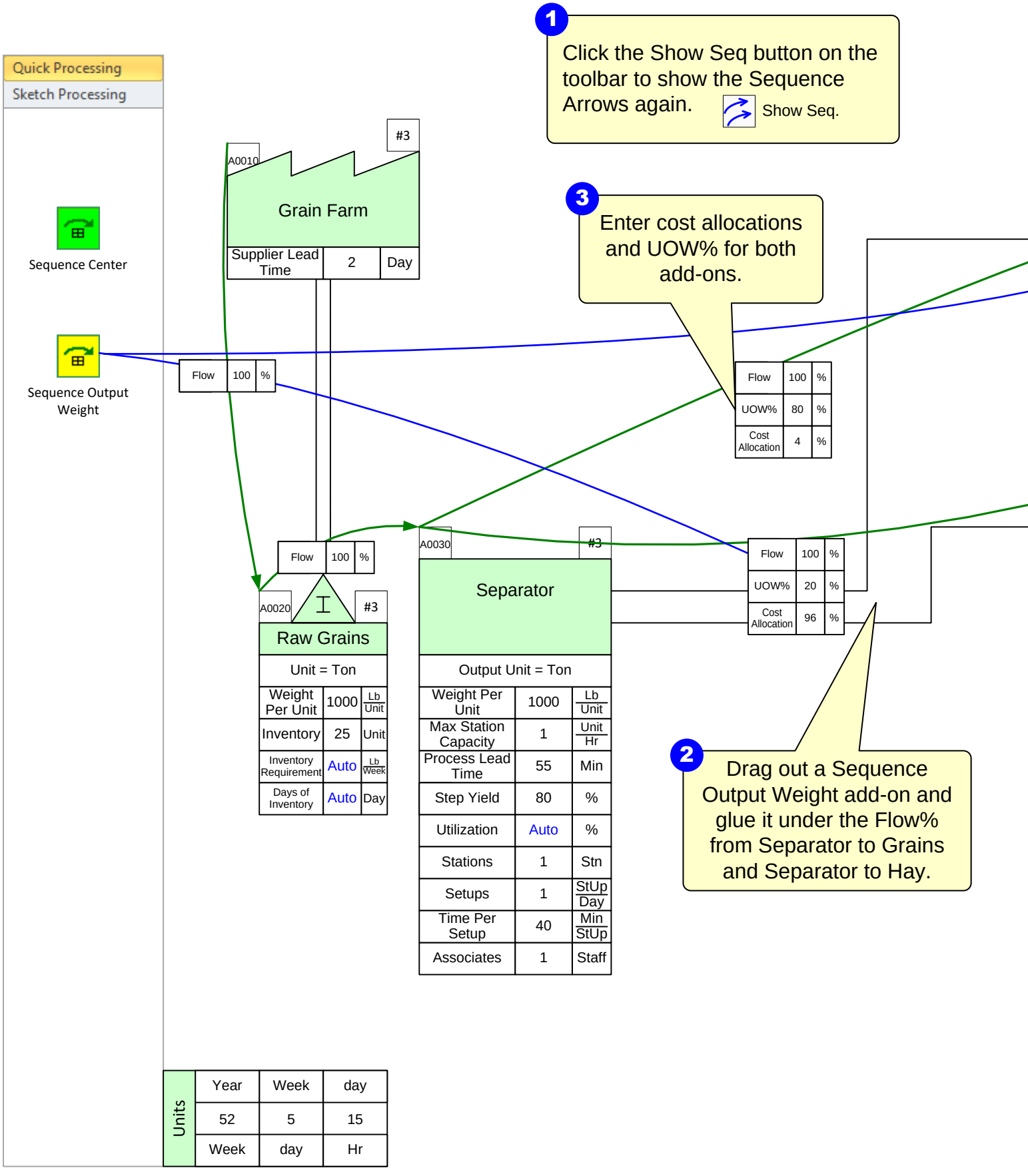


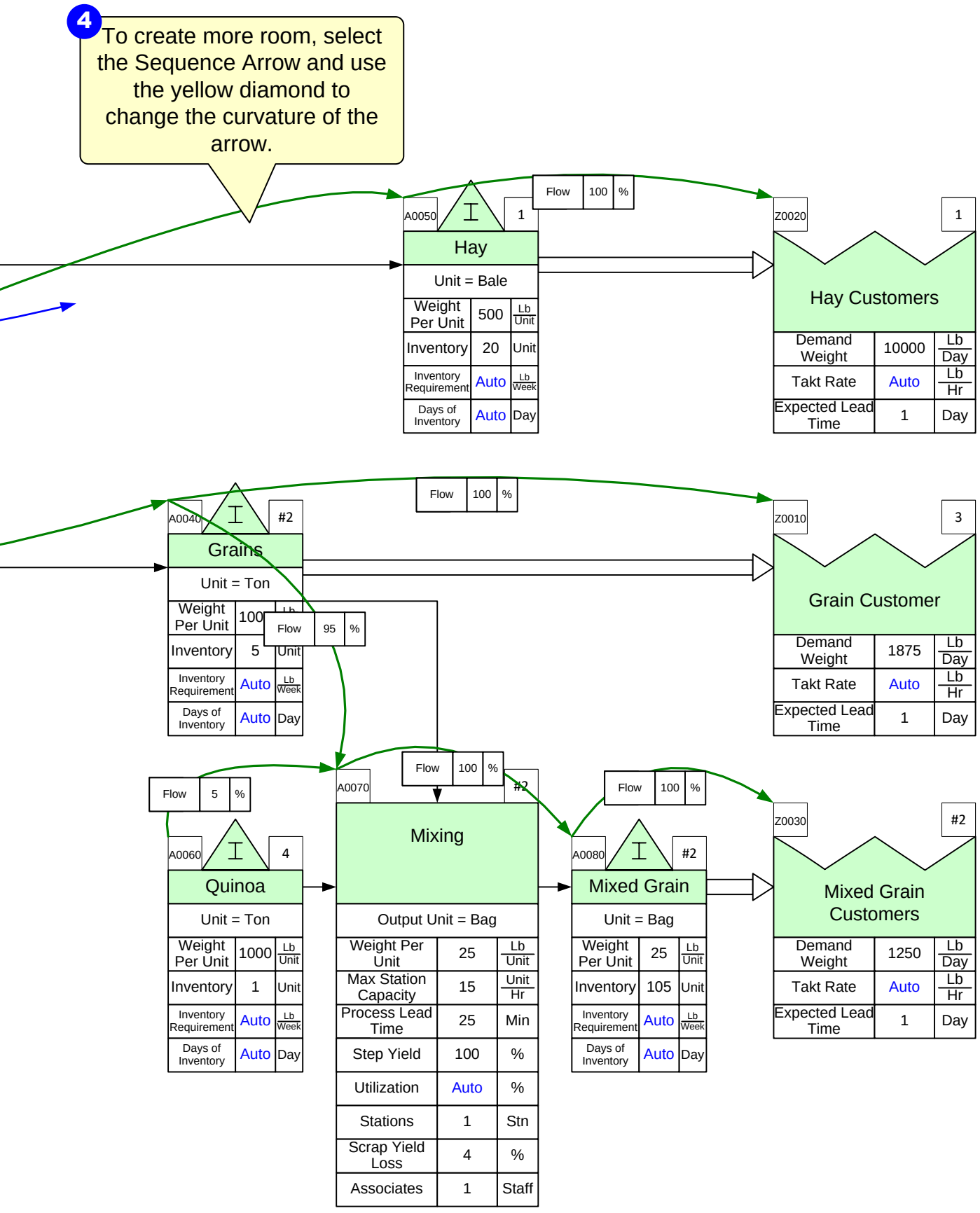
Step 14: Add-Ons



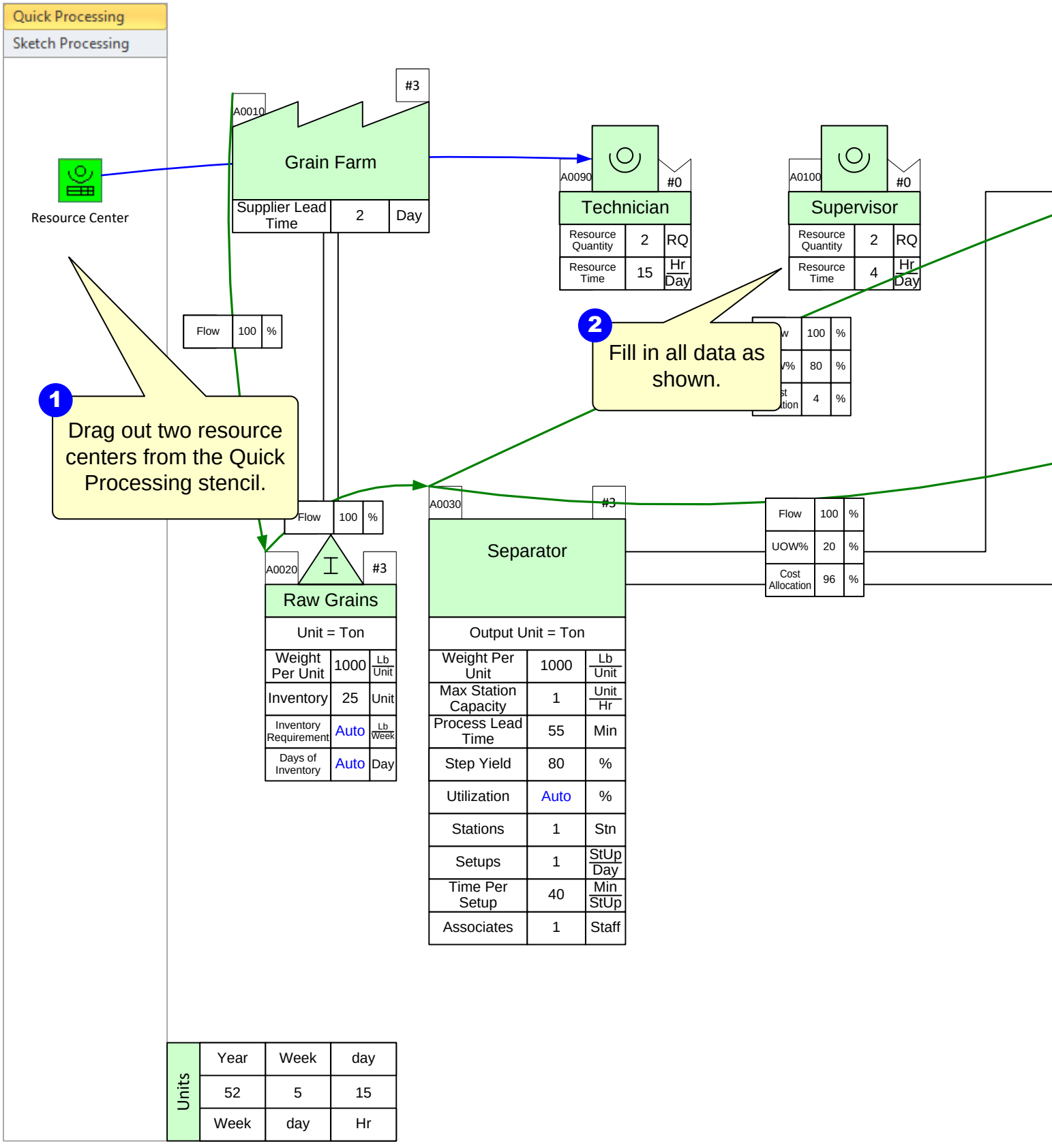


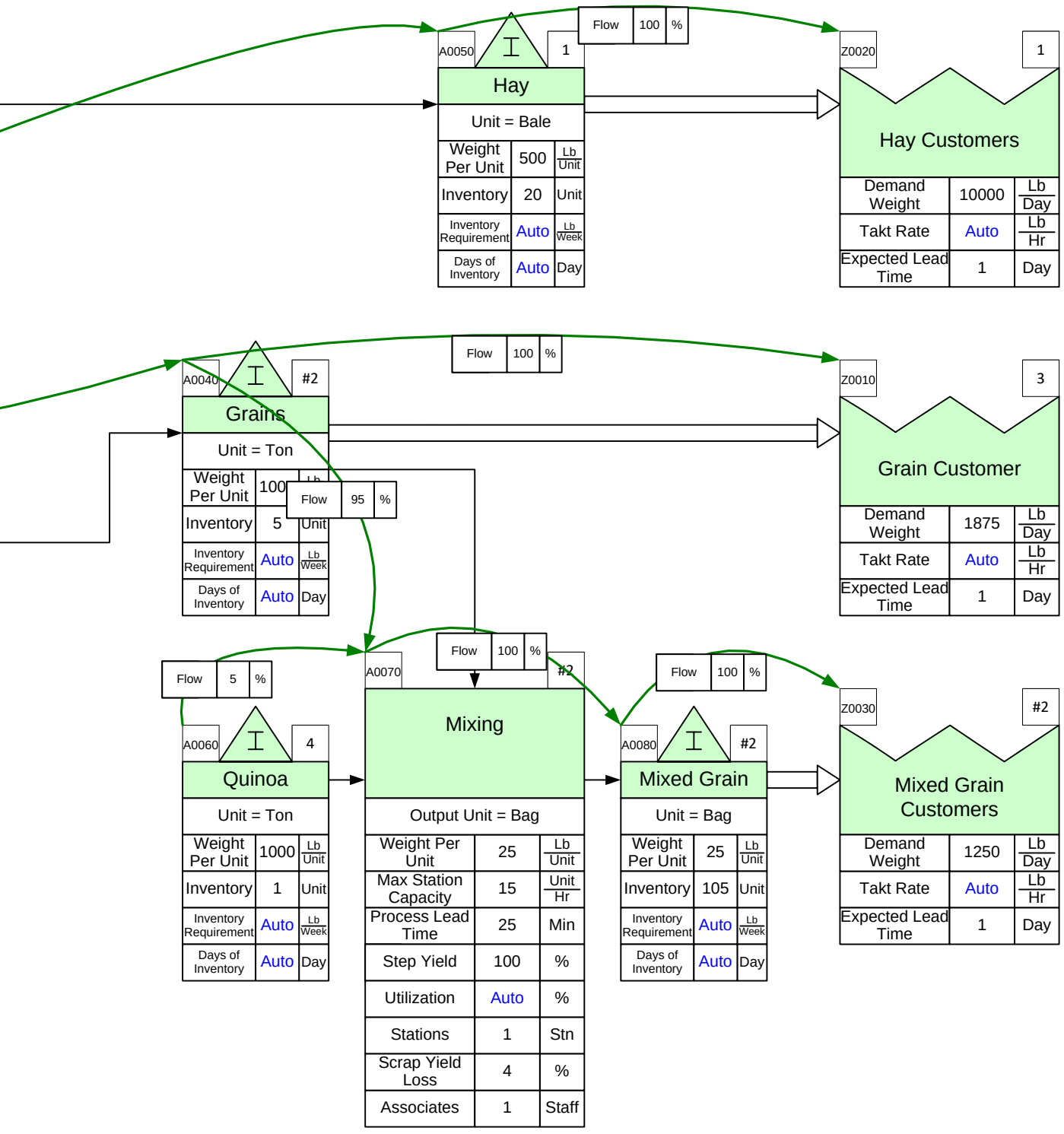
Step 15: Add Arrow Data



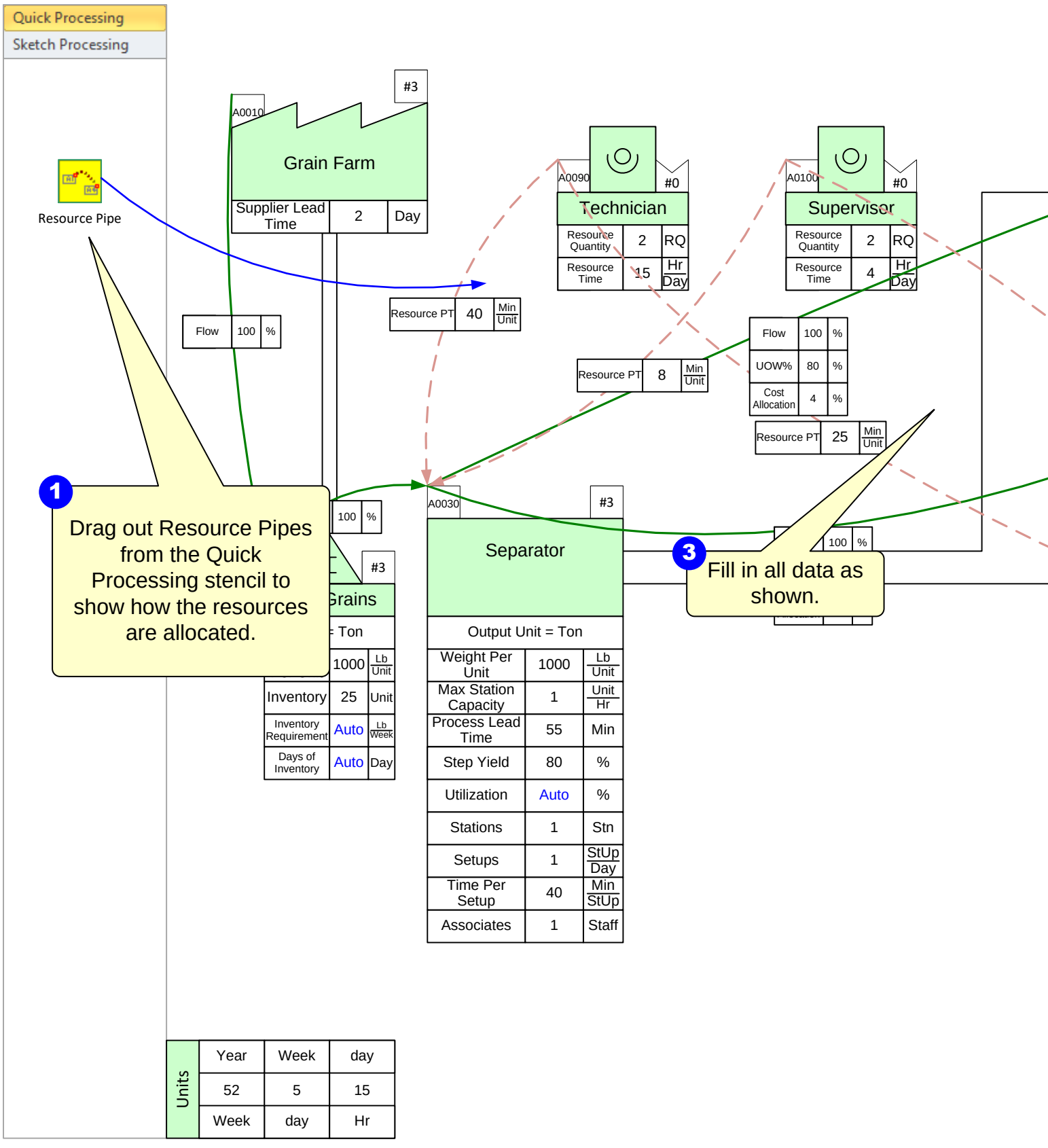


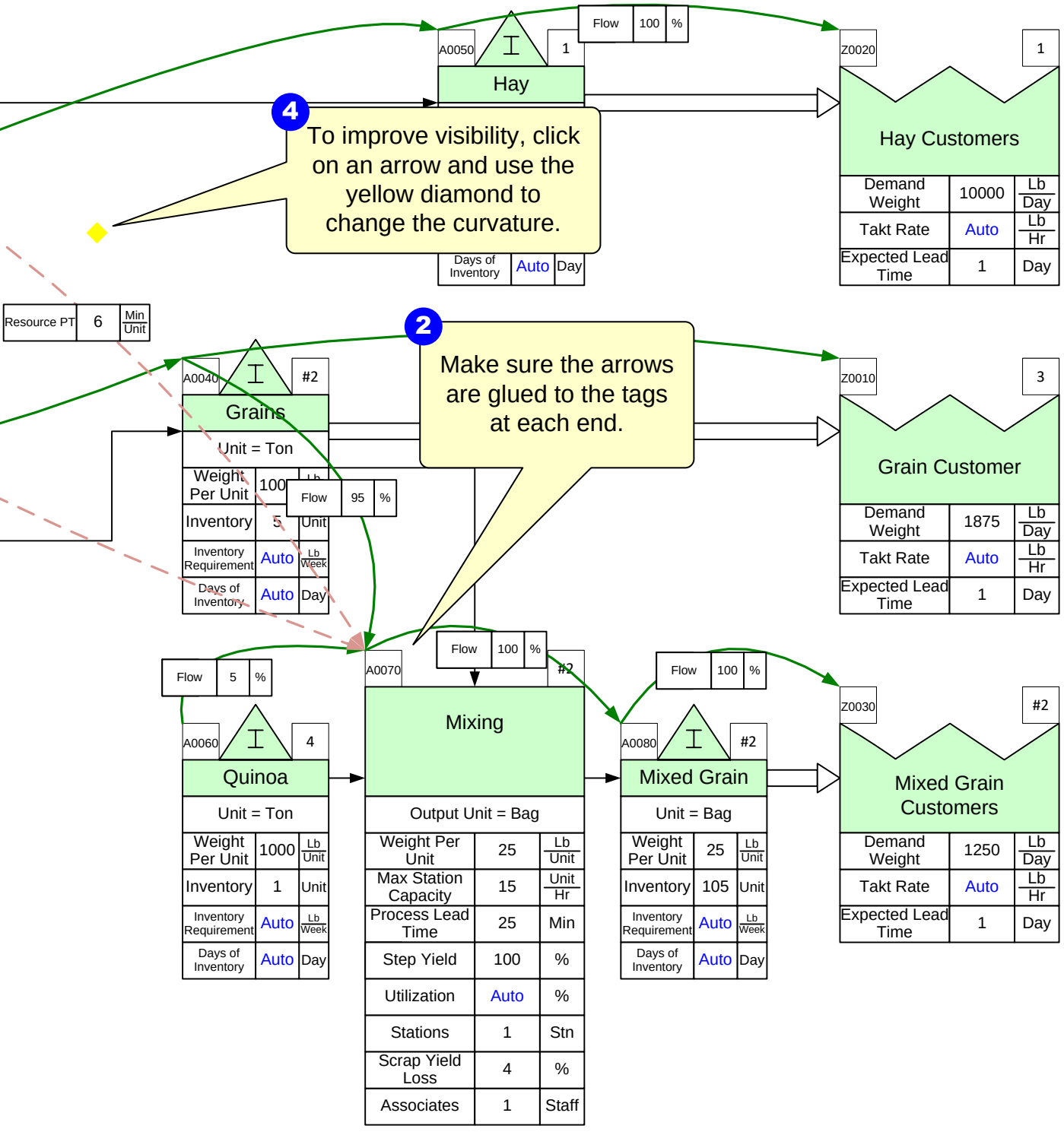
Step 16: Add Resource Centers



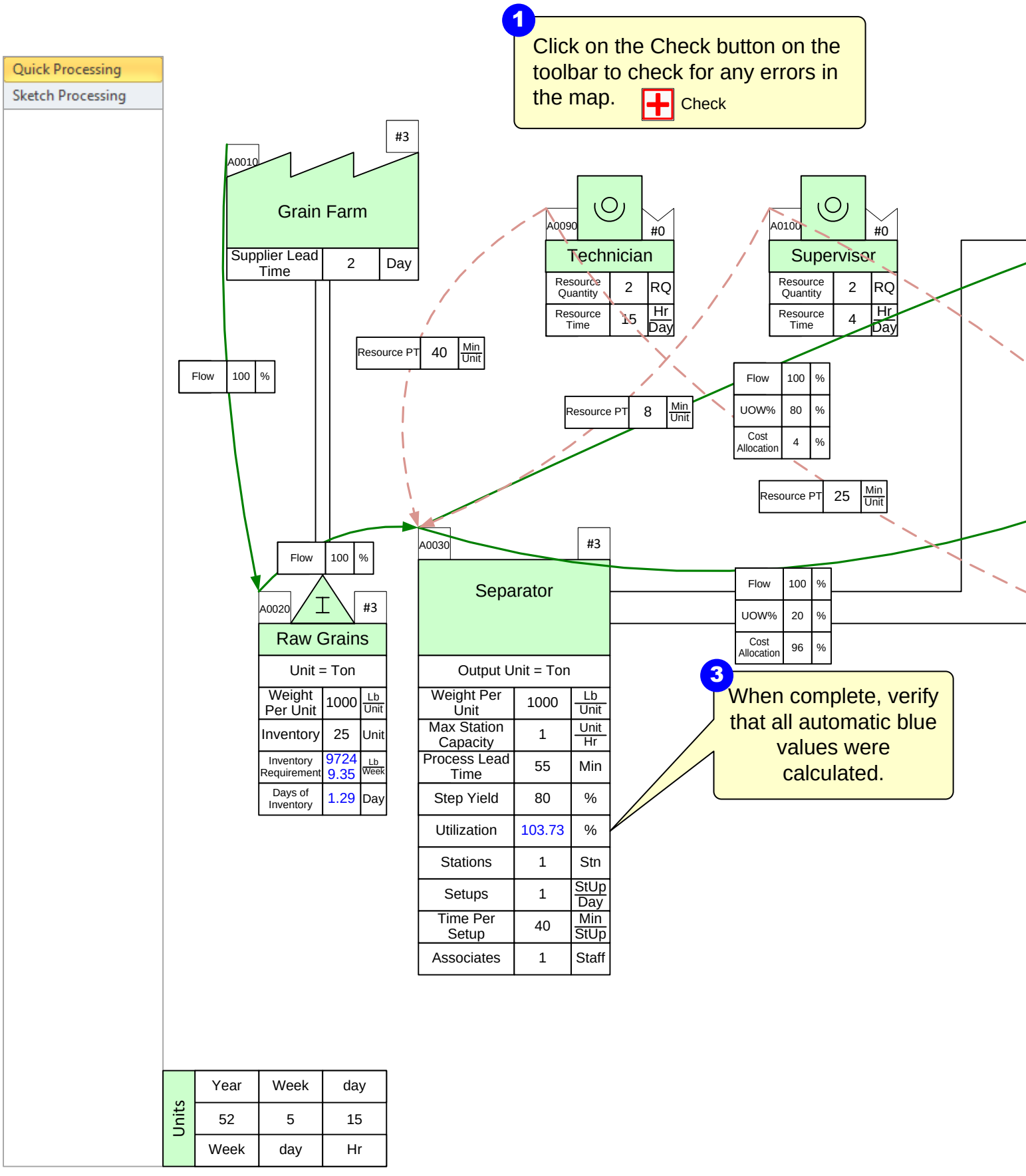


Step 17: Add Resource Pipes

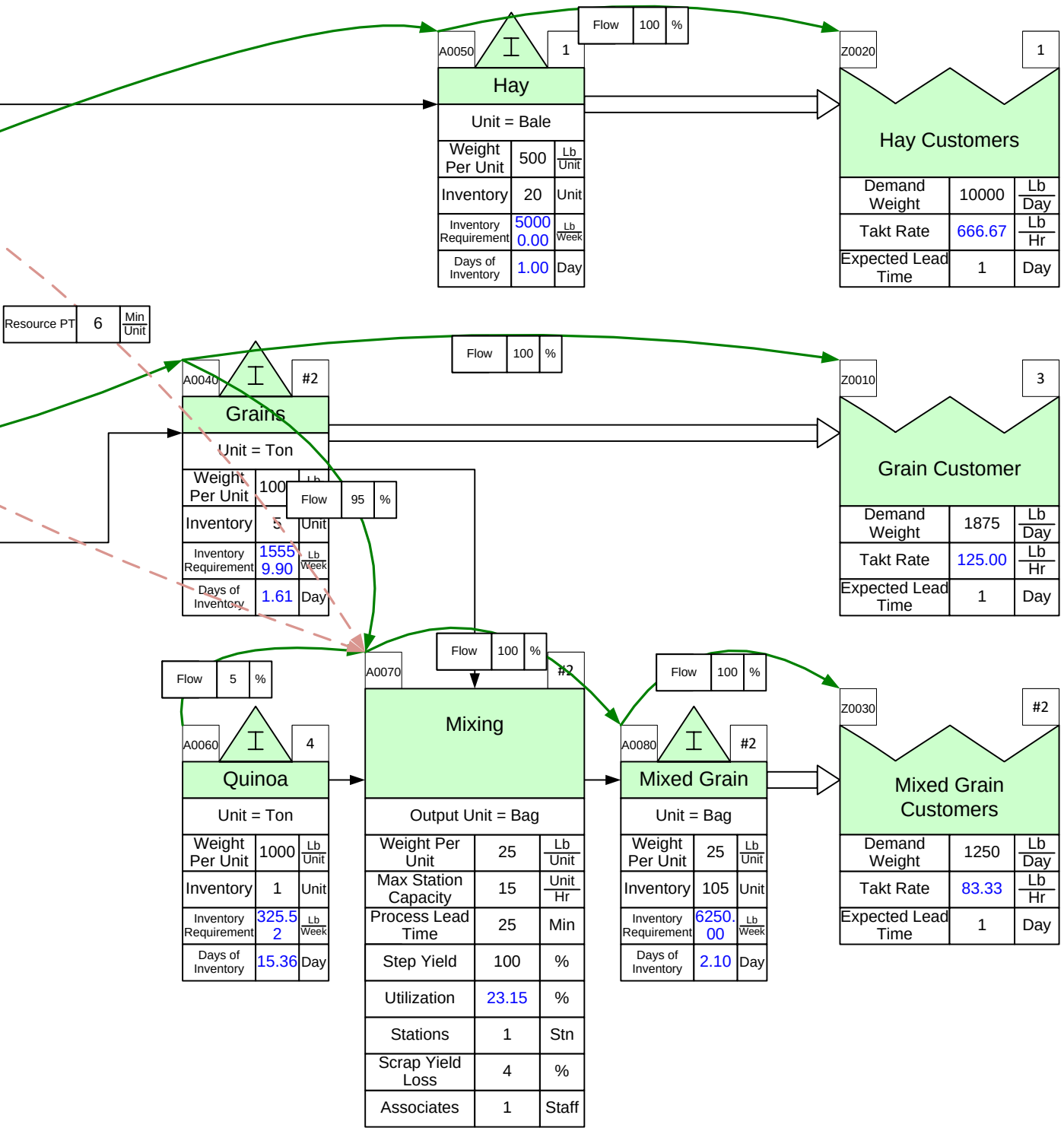




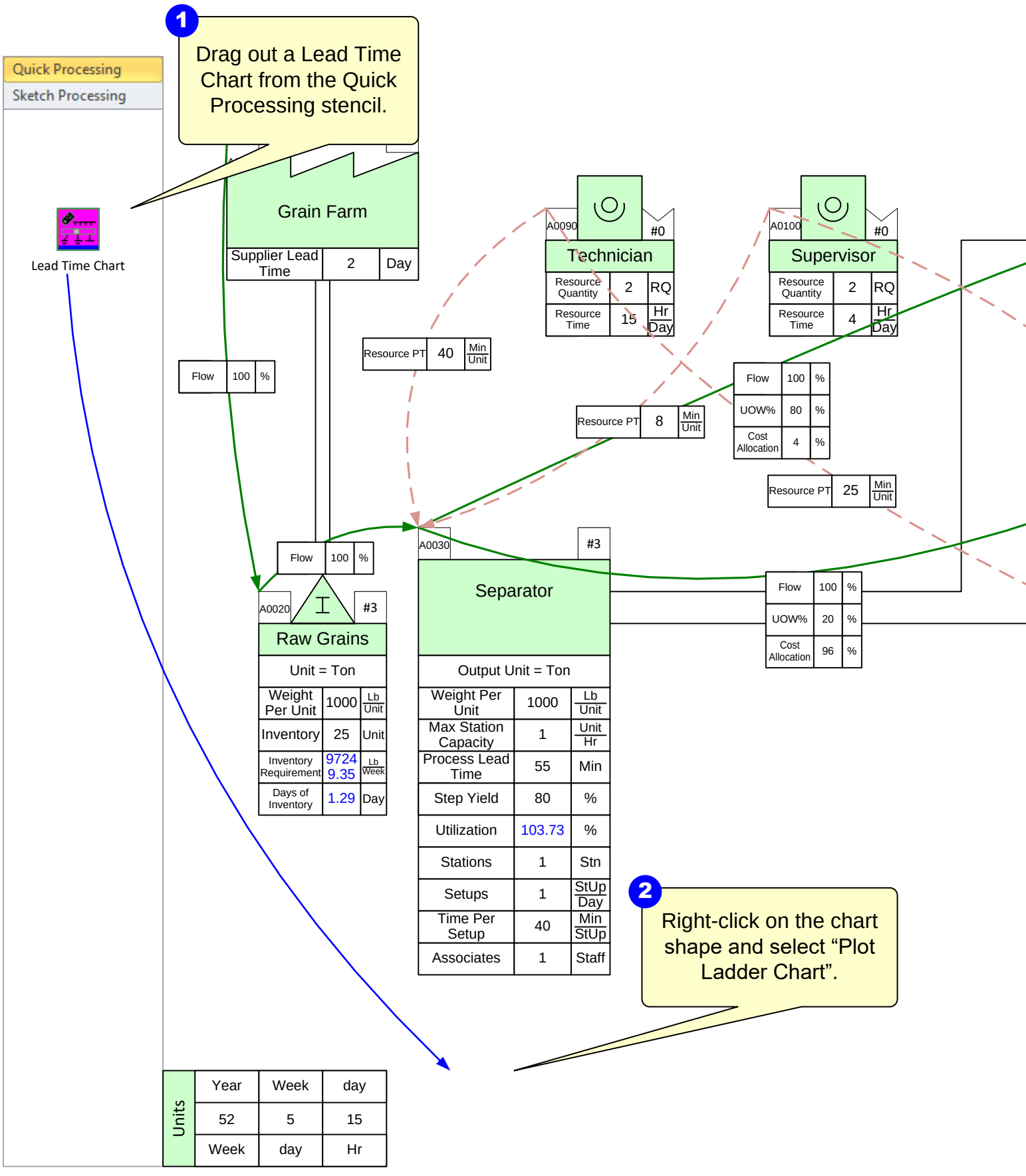
Step 18: Solve the model

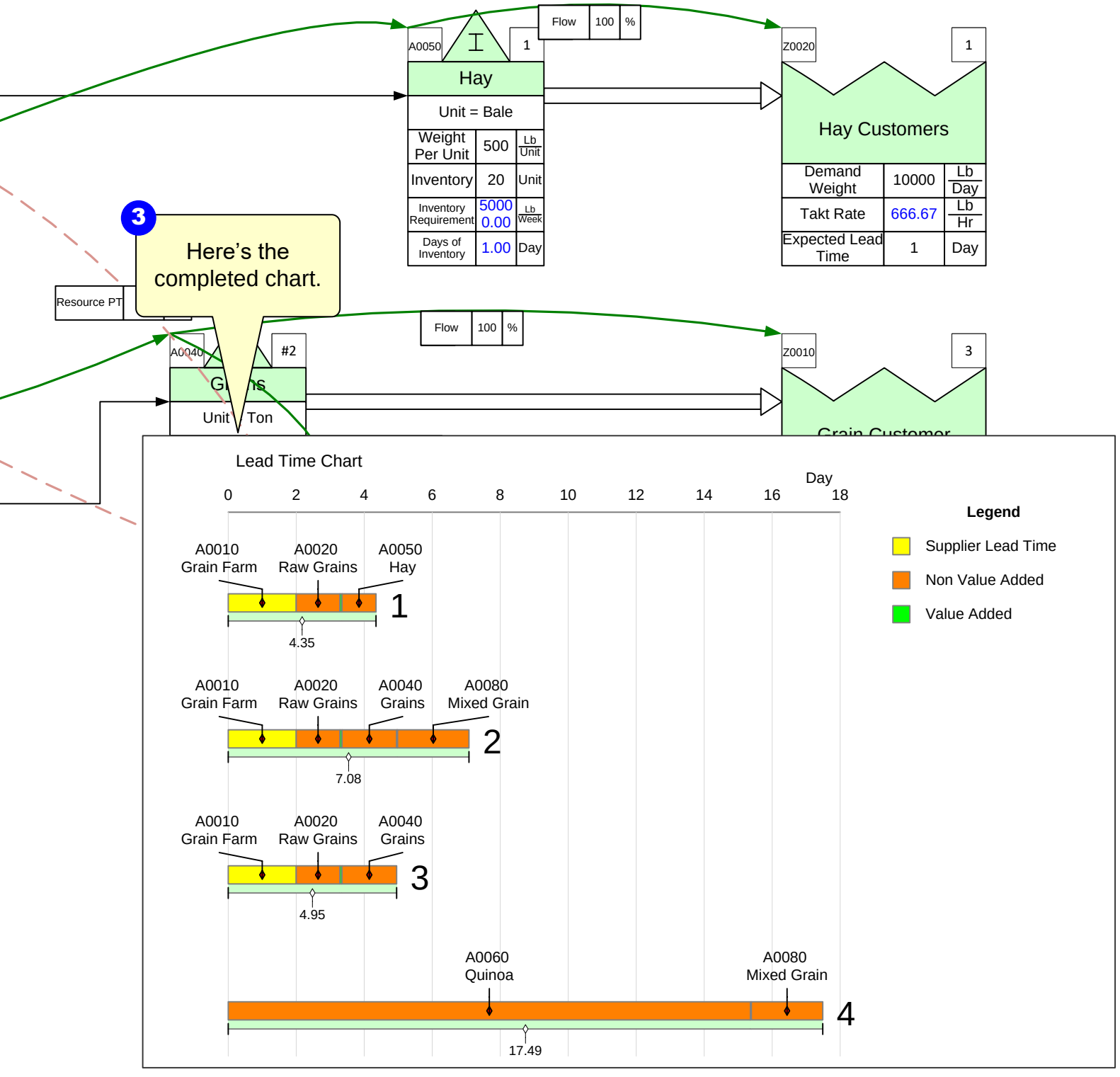


2 After addressing any errors, click the Solve button on the toolbar to solve the map. Solve

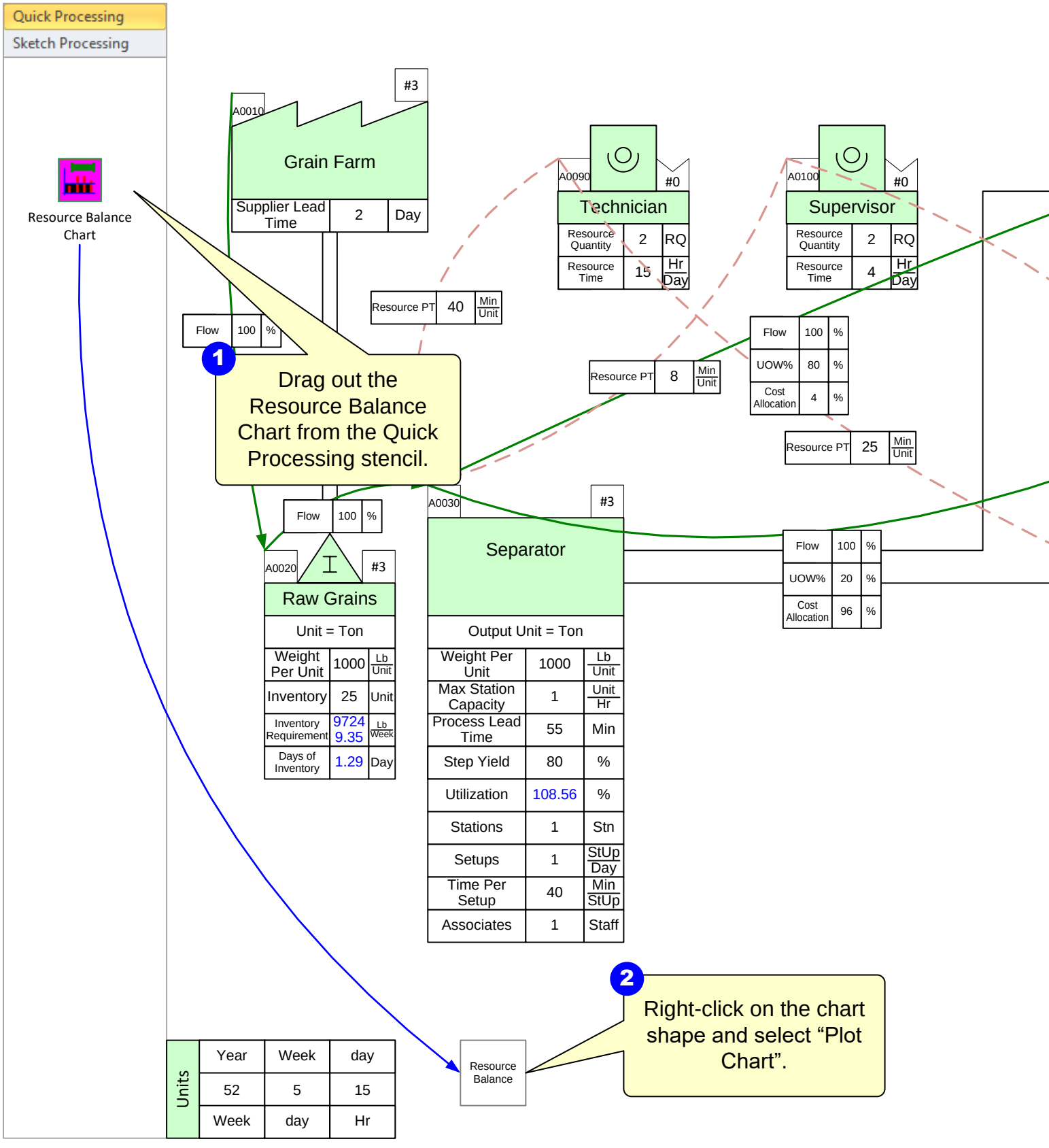


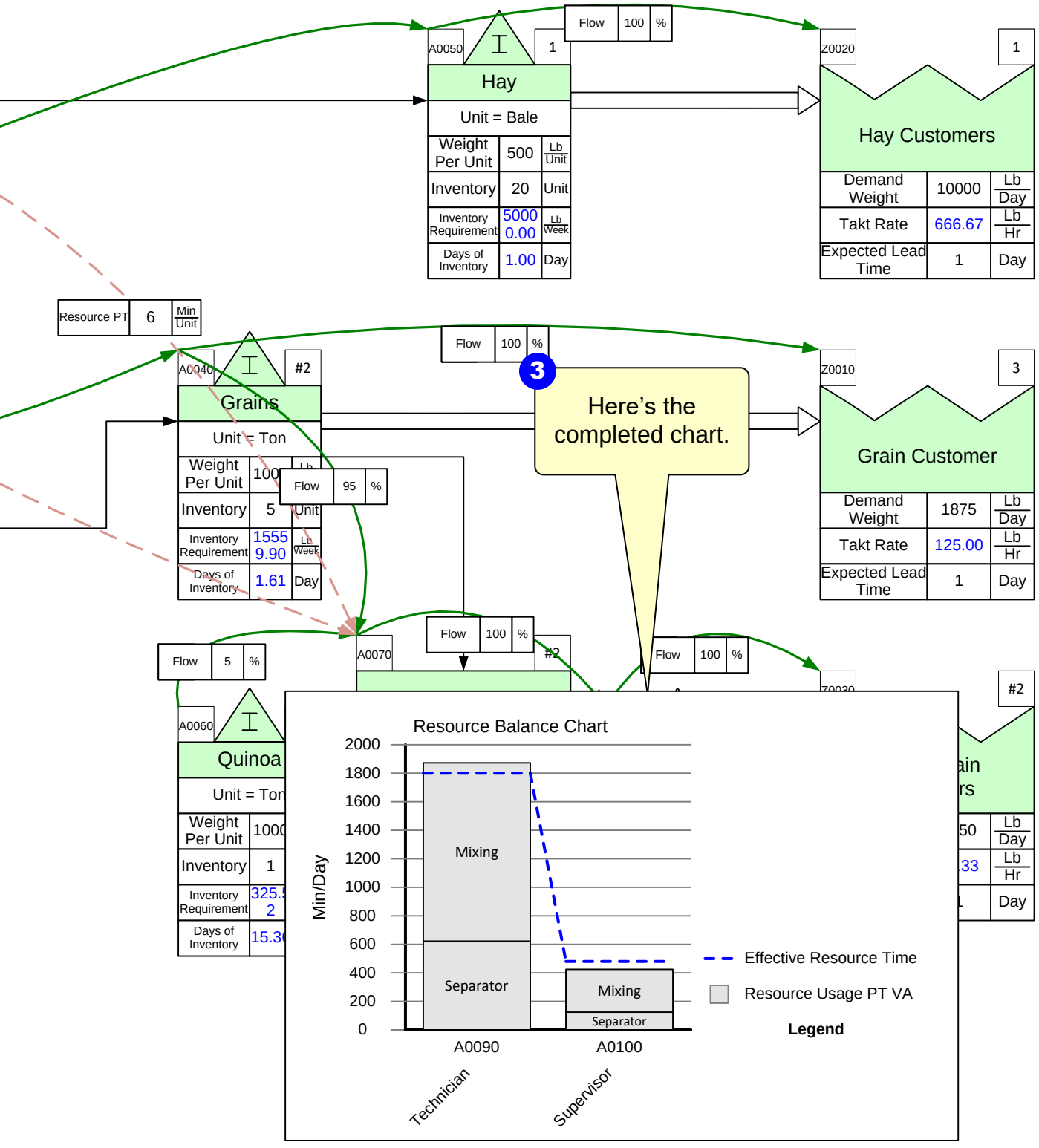
Step 19: Add Lead Time Chart





Step 20: Add Resource Balance Chart





Step 21: Making VA/NVA Timeline Visible